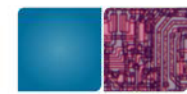




# Internet of Things & Edge Devices

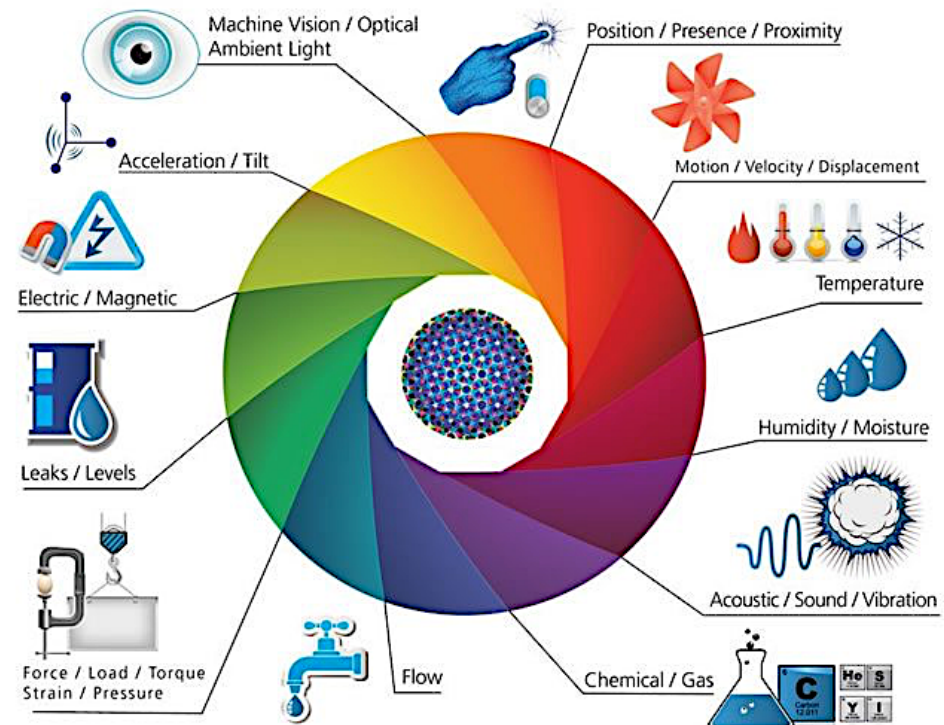
- ▶ Have access to an abundance of raw data
- ▶ In home, work, or vehicle





# IoT & Edge: Raw Data & Processing

- ▶ Are gaining ground with the widespread of
  - ▶ Embedded processors
  - ▶ Ubiquitous wireless networks
- ▶ Access to raw data
  - ▶ Need to understand it
  - ▶ Have real-time constraints
  - ▶ Have limited resources
    - ▶ Power
    - ▶ Computation





# IoT & Edge: DNN-based Processing

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- ▶ With deep neural networks (**DNNs**):
  - ▶ IoT & Edge devices can
    - ▶ Process several new data types and
    - ▶ Understand behaviors
  - ▶ Examples: Speech, vision, video, and text
  
- ▶ But, DNNs are resource hungry
  - ▶ Cannot meet real-time constraints on IoT devices
  - ▶ Several DNNs cannot be executed on IoTs

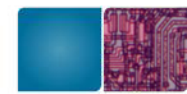


# Approach 1: Offloading to Cloud

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## ▶ **Why Cloud is Not Always a Good Solution?**

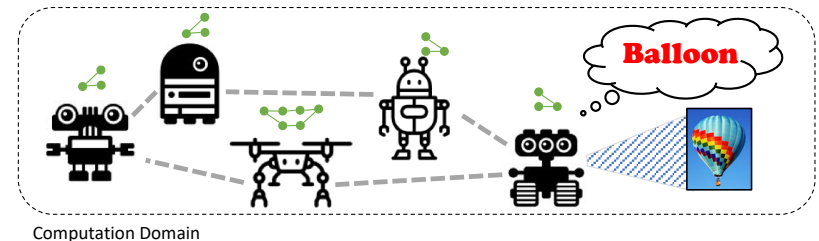
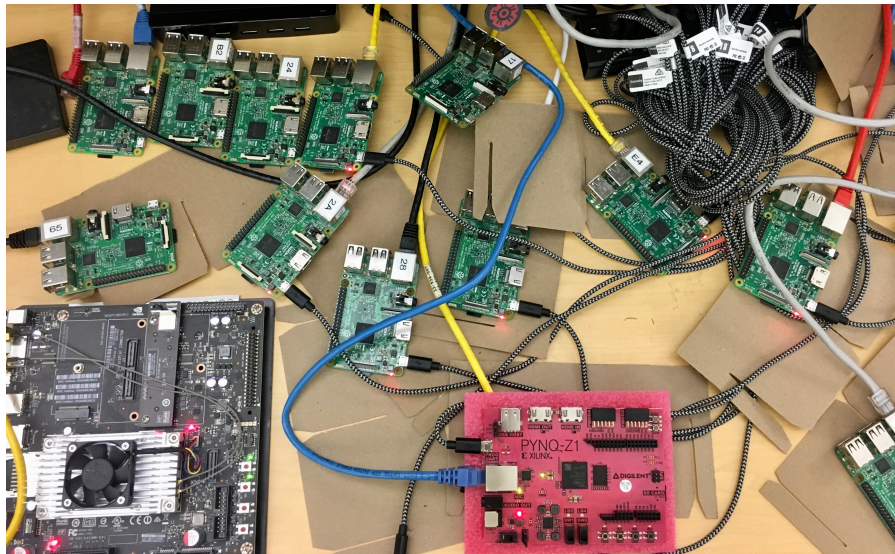
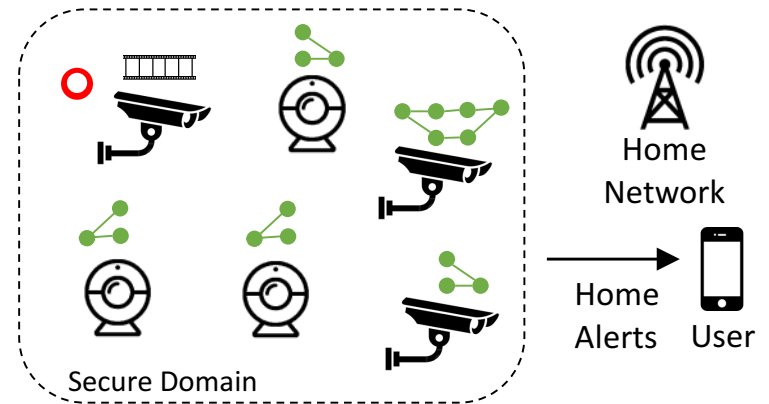
- ▶ Connections to cloud are unreliable
- ▶ Bandwidth is low and latency is high
- ▶ Devices are not always connected
- ▶ **Privacy**
  - ▶ User's data leaves the local network
  - ▶ Insecure connections and protocols threaten data
  - ▶ User loses ownership of data



# Approach 2: In-The-Edge Collaboration

## ▶ **Distributing** computations with collaboration

- ▶ To meet demands of DNNs
- ▶ On top of common DNN techniques for constrained devices (e.g., pruning)





# In-The-Edge Collaboration Pros & Cons

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## Pros

Does not Depend on  
Cloud

Preserves Privacy

Enables Personalized  
Insight

## Cons

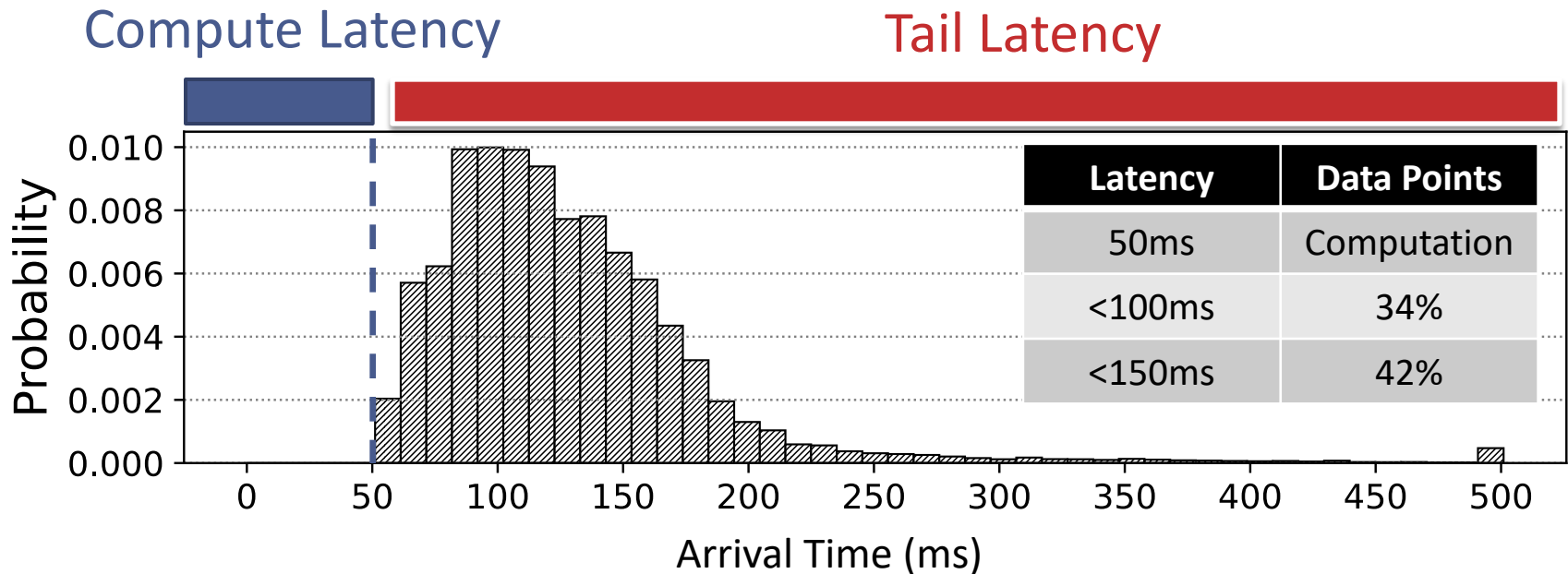
**Unreliable  
Latencies**

**High Communication  
Overhead due to Model  
Interconnectivity**

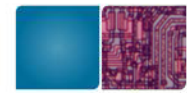
**Accuracy Drop due to  
Data Loss & Device  
Failures**

# Unreliable Latency & Interconnected Models

- ▶ The histogram of arrival times in a 4-node system of RPIs performing AlexNet (model parallelism).

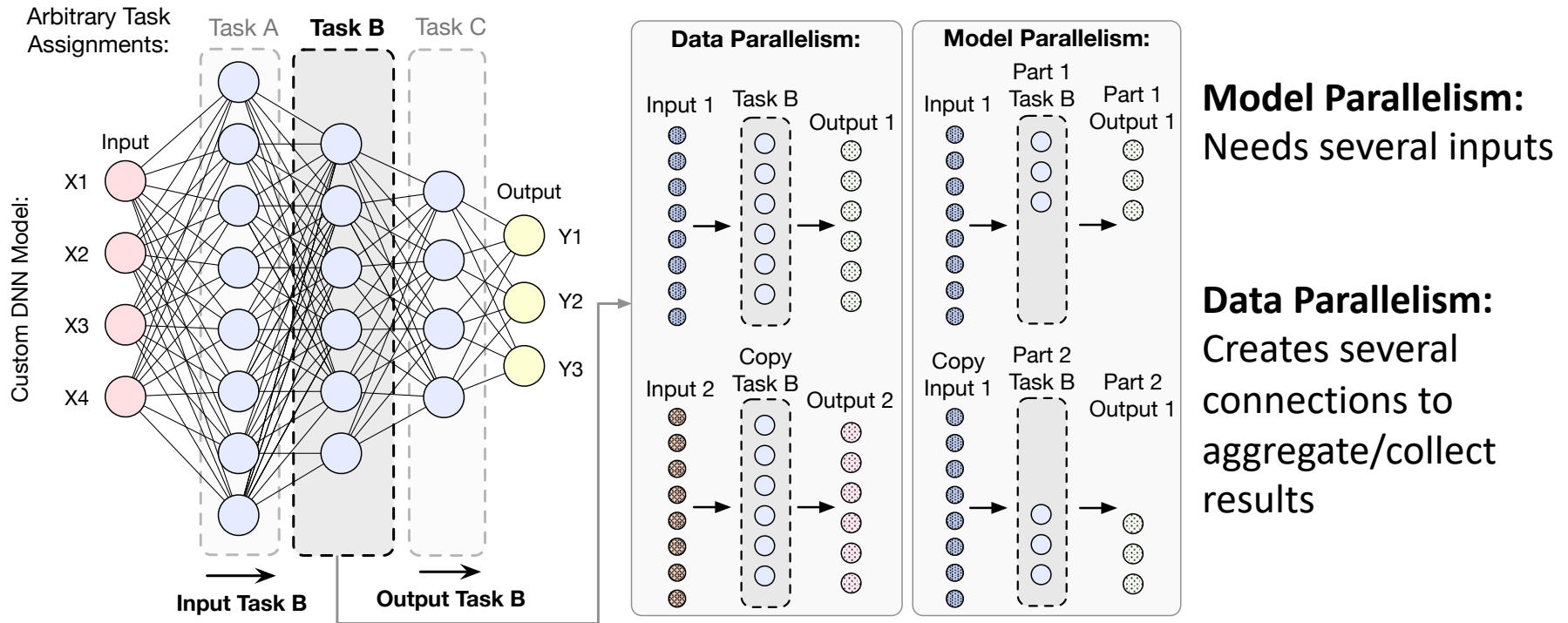


- ▶ Long Tail and Max Latency -> Straggler Problem



# Reason: Highly Interconnected Models

- ▶ Highly interconnected DNN models are not easy to distribute with common distribution methods:



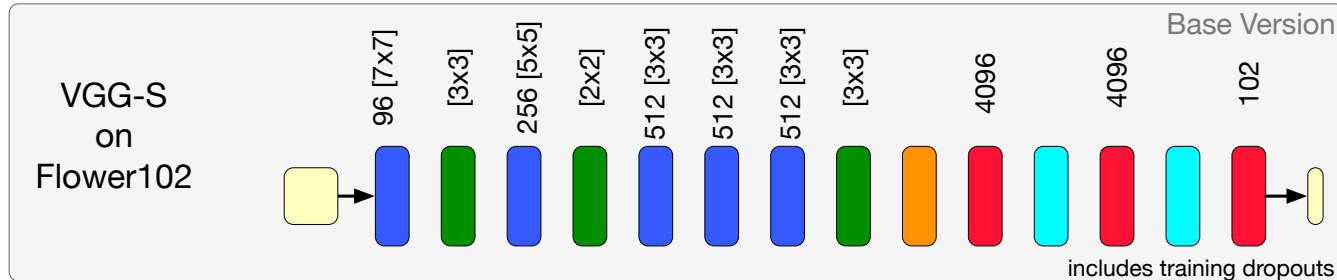




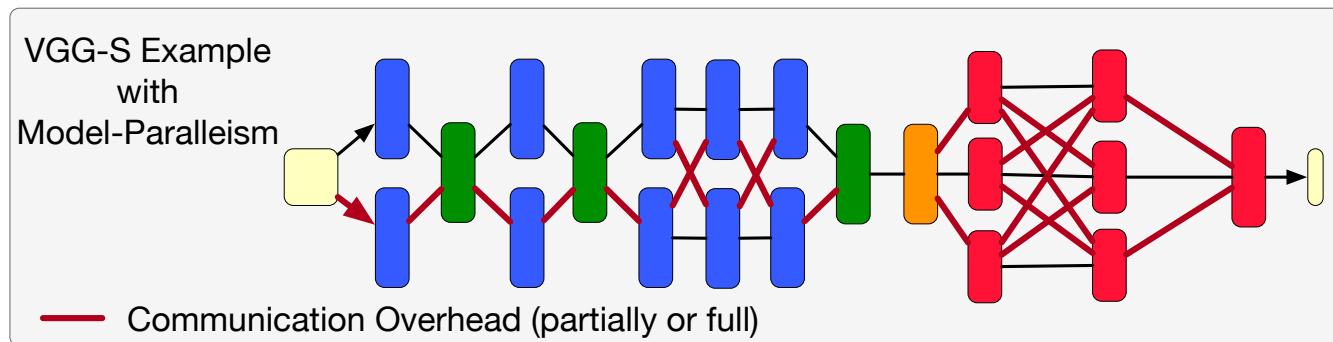
# Reason: Highly Interconnected Models

- ▶ Highly interconnected DNN models are not designed for efficient distribution and low communication

Legend: ■ Input/Output ■ Convolution ■ Maxpool ■ Flatten ■ Dropout ■ Fully Connected



(a)



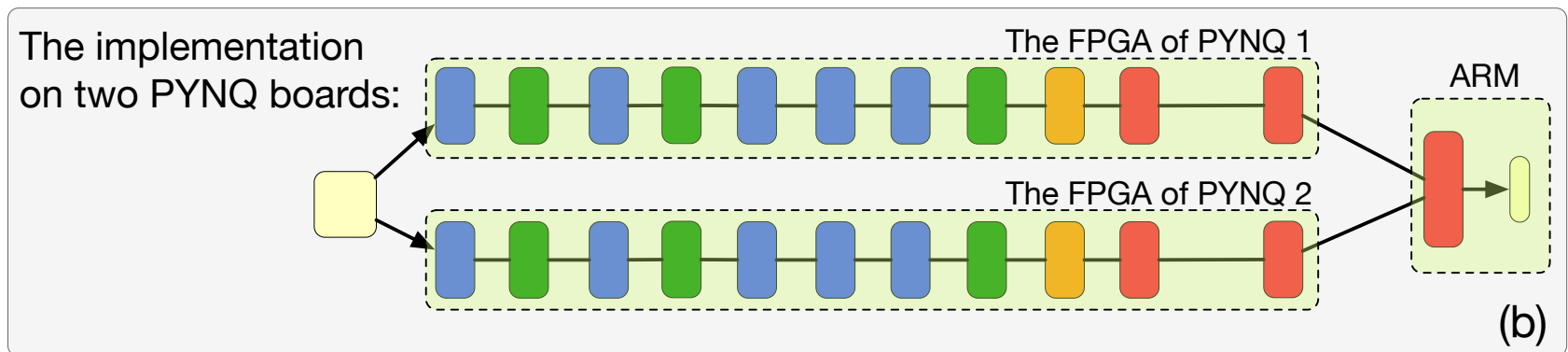
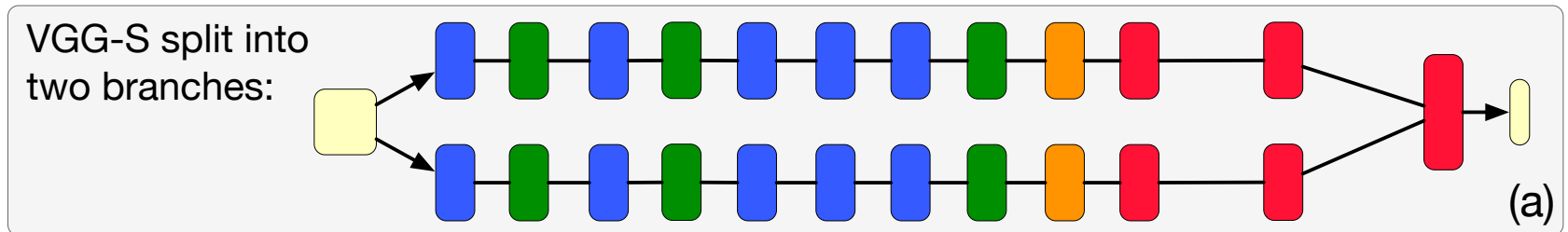
(b)



# Solution: Design New DNN Models

- Design new DNN models that are efficient with distribution and has low communication

□ Input/Output   □ Convolution   □ Maxpool   □ Flatten   □ Fully Connected





# Our FPGA Implementation

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- ▶ Using PYNQ boards
- ▶ ResNet18 model: Divided in two branches with less than 5% accuracy loss  
2.4x higher throughput
- ▶ Using TVM/VTA\* stack for FPGA implementation
- ▶ Models build with MXNet Gluon
- ▶ RPC server-client model for communication
- ▶ Code available on GitHub

FPL Demo Website:

<http://comparch.gatech.edu/hparch/fpl19>



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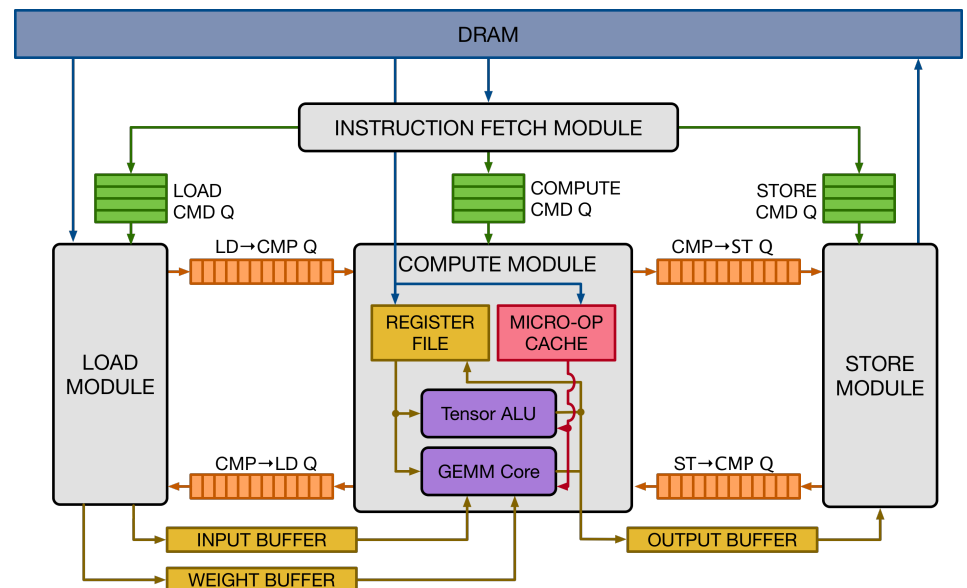
\*Chen, Tianqi, et al. "TVM: end-to-end optimization stack for deep learning." *arXiv preprint arXiv:1802.04799* (2018): 1-15.



# TVM/VTA Stack

- ▶ Vanilla Tensor Accelerator (VTA) is a generic deep learning accelerator built around a GEMM core
- ▶ VTA provides design and JIT runtime compatible with TVM stack
- ▶ VTA integrates a RISC-like processor for dense algebra that works on tensor registers
- ▶ design adopts decoupled access-execute to hide memory access latency.
- ▶ design adopts decoupled access-execute to hide memory access latency.
- ▶ More at:

[docs.tvm.ai/vta](https://docs.tvm.ai/vta)





# Source Code Available on Github

- ▶ We released documented source code on Github
- ▶ We include our new DNN model description, training procedure, importing to VTA, and live camera demo files

The screenshot shows the Github repository page for 'parallel-ml / Capella-FPL19-SplitNetworksOnFPGA'. The repository has 10 commits and 2 branches. The current branch is 'master'. A recent commit by 'youn123' is highlighted, titled 'Merge branch 'master' of https://github.com/parallel-ml/Capella-FPL19...'. The commit message is 'MVP: split model successfully deployed to 2 pynq boards'. The commit includes several files: 'images', 'params', '.gitignore', 'README.md', 'autotune.py', 'demo.py', 'image\_net\_labels.json', 'splitnet.py', and 'vta\_v0.05.log'. Each file has a brief description of its contents.

- ▶ Accessible through demo website

The screenshot shows a demo website page for 'FPL19 Split Networks on FPGA'. The page has a navigation bar with 'Docs' and 'FPGA'. The main heading is 'FPL19 Split Networks on FPGA'. Below the heading, there is a paragraph: 'Implementation of a split, distributed CNN (ResNet V1 18), deployed to 2 PYNQ FPGA boards using TVM/VTA.' Below this, there is a link: 'Github repo is available here.' The page also has a section titled 'Motivation' with the following text: 'Implementation of deep neural networks (DNNs) are hard to achieve on edge devices because DNNs often require more resources than those provided by individual edge devices. The idea of this project is to create an edge-tailored model by splitting a DNN into independent narrow DNNs to run separately on multiple edge devices in parallel.'



# Our Experience

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- ▶ PYNQ boards are unique in bridging between regular ARM cores with Linux tools & FPGAs
  - ▶ TVM/VTA Stack:
    - ▶ Not every model currently complies to VTA compatible code. We had to change our new model parameters to match the hardware specification (MXNet Gloun)
    - ▶ VTA profiles lots of hardware parameters to tune. However, we were not able to use automated profiling tools
      - ▶ Example: A non-optimized hardware implementation is even slower than CPU-based implementations
    - ▶ Finding a suitable model and frontend that actually can run on the TVM VTA due to the shape constraints
    - ▶ Tight coupling of RPC server and compilation machine
-



# \*Increasing Reliability in Edge Systems

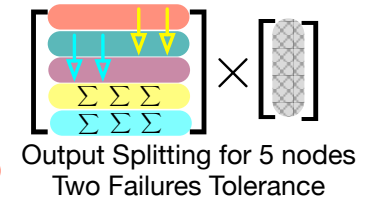
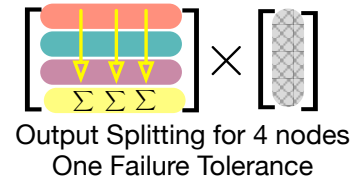
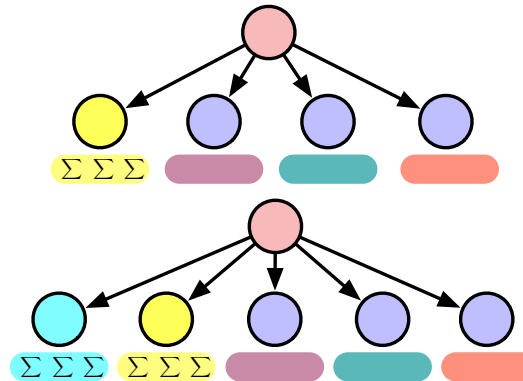
## ▶ DAC'19

Robustly Executing DNNs in IoT Systems Using Coded Distributed Computing

▶ Using Coded Distributed Computing (CDC) to increase reliability

$$\begin{bmatrix} w_{11} & w_{12} \\ w_{21} & w_{22} \\ w_{11} + w_{21} & w_{12} + w_{22} \end{bmatrix} \times \begin{bmatrix} a'_1 \\ a'_2 \end{bmatrix} = \begin{bmatrix} a_1 \\ a_2 \\ a_1 + a_2 \end{bmatrix}$$

$$\begin{bmatrix} w_{11} & w_{12} \\ w_{21} & w_{22} \\ w_{:1}^{cdc} & w_{:2}^{cdc} \end{bmatrix} \times \begin{bmatrix} a'_1 \\ a'_2 \end{bmatrix} = \begin{bmatrix} a_1 \\ a_2 \\ a^{cdc} \end{bmatrix}$$



DAC'19 Paper:

<https://dl.acm.org/citation.cfm?id=3322474>

