Creating Robust Deep Neural Networks With Coded Distributed Computing for IoT Systems

Ramyad Hadidi and Hyesoon Kim **Georgia Institute of Technology**

Internet of Things Devices

- ▶ Internet of Things (IoT) devices
- ▶ Have access to an abundance of raw data
- In home, work, or vehicle

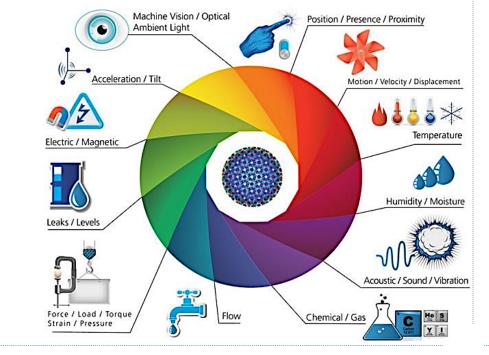


IoT: Raw Data & Processing

- ▶ IoT is gaining ground with the widespread of
- ▶ Embedded processors
- Ubiquitous wireless networks
- ▶ Access to raw data
- ▶ Understand it!

Compute

- ▶ Real-time constraints
- ▶ Limited resources
- Power



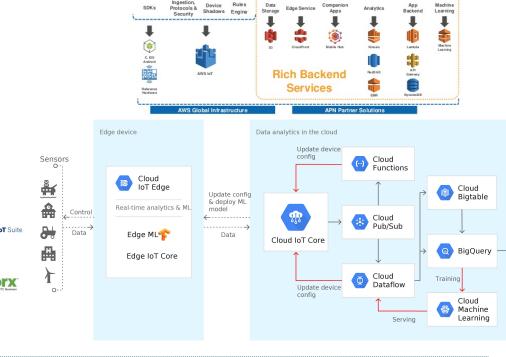
IoT: DNN-based Processing

- ▶ With deep neural networks (**DNNs**):
- ▶ With DNNs IoTs can
- ▶ Process several new data types and
- ▶ Understand behaviors
- Speech, vision, video, and text
- ▶ But, DNNs are resource hungry
- ▶ Cannot met real-time constraints on IoT devices
- Several DNNs cannot be executed on IoTs

Approach 1: Offload to Cloud

- ▶ Send the request to cloud services
- **AWS**
- ▶ Google Cloud ▶ Microsoft



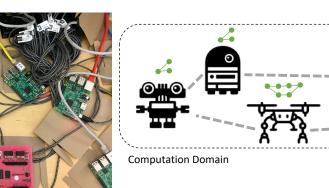


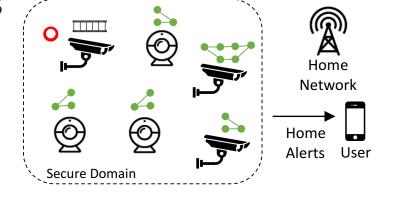
Why Cloud is not Always a Solution

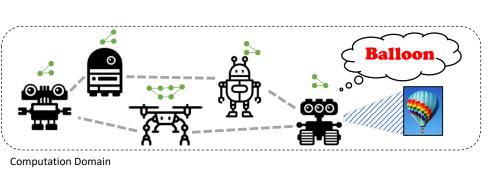
- Unreliable connections to the cloud
- Plus low bandwidth and high latency
- Disconnected Devices
- **▶** Privacy
 - Privacy preserving learning (e.g., differential privacy)
- Privacy preserving inference (e.g. homomorphic encryption)
- ▶ Personalization
- ▶ Federated learning

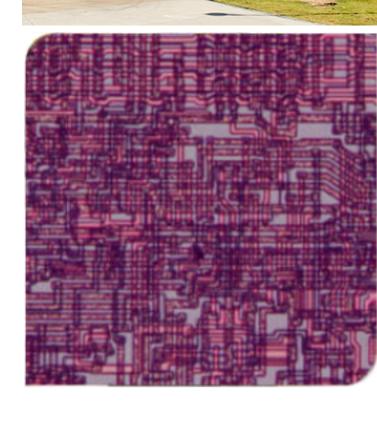
Approach 2: IoT Collaboration

- ▶ Distribute computations with collaboration
 - ▶ To meet demands of DNNs
 - On top of common DNN techniques for constrained devices (e.g., pruning)









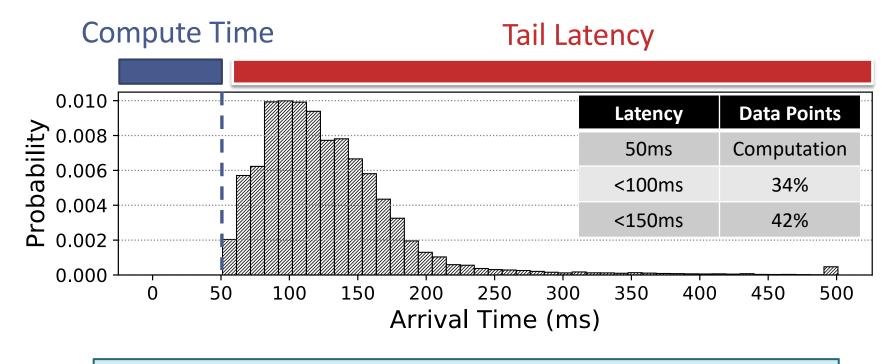
IoT Collaboration Pros & Cons

▶ Assuming DNN performance barrier is solved with collaboration among IoT devices

Cons	Pros
Unreliable	Not Dependent on
Latencies	Cloud
Accuracy Drop due to	Privacy Preserving
Data Loss & Device	Enables Personalized
Failure	Insight
	G

Challenges Impact: Unreliable Latencies

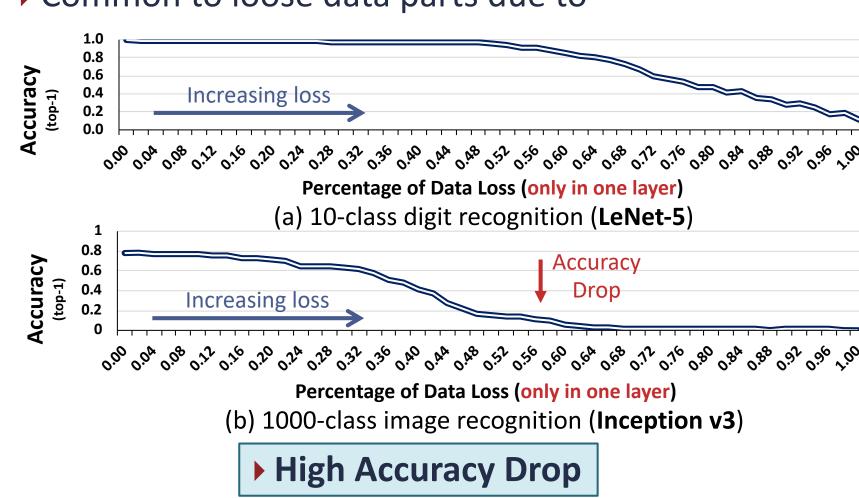
▶ Histogram of arrival times in 4-node system performing AlexNet (model parallelism).



▶ Long Tail and Max Latency -> Straggler Problem

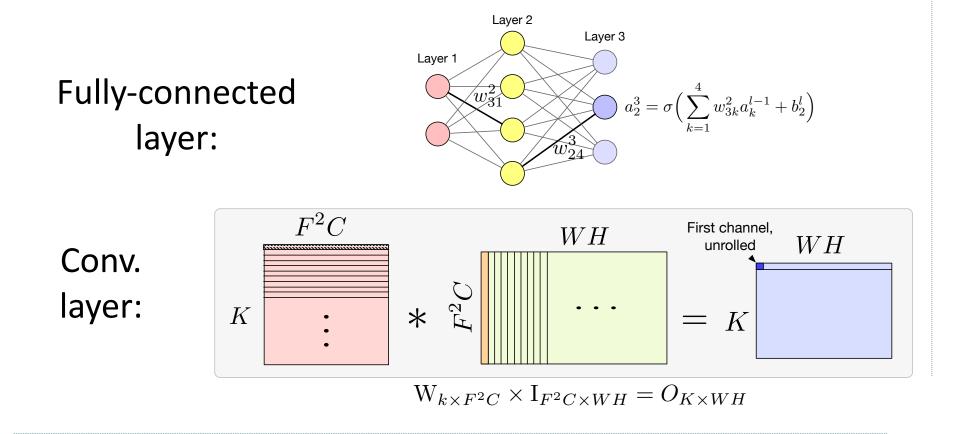
Challenges Impact: Accuracy Drop

▶ Common to loose data parts due to



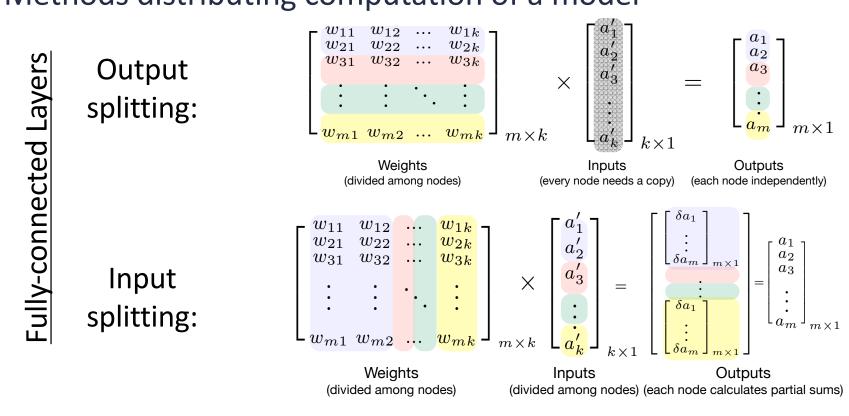
Computation of DNNs

▶ Each layer's computations can be represented as matrix-matrix multiplication (GEMM kernels).



Computation Distribution of DNNs

▶ Methods distributing computation of a model*

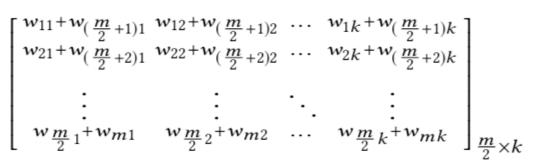


- ▶ Same can be applied on conv. layers* ▶ Channel , spatial , and filter splitting

Hadidi, Ramyad, et al. "Towards collaborative inferencing of deep neural networks on internet of things devices." IEEE Internet of Things Journal (2020).

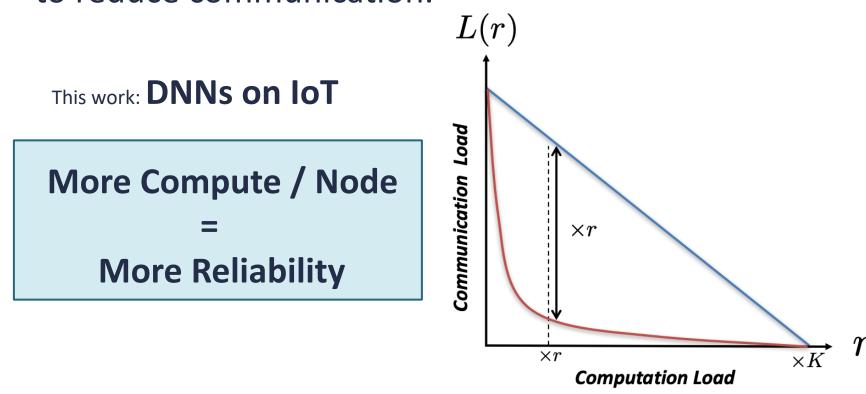
How to Distribute CDC and Recover?

- ▶ Add column-wise summation of the weights:
- ▶ Simple example (one output/device)
- ▶ Recovery
- > Subtraction vs. Multiplication
- You also needs the weights, that you would not have in the final node
- ▶ Multiple out/device: Just create a new weight matrix



Coded Distributed Computing (CDC)

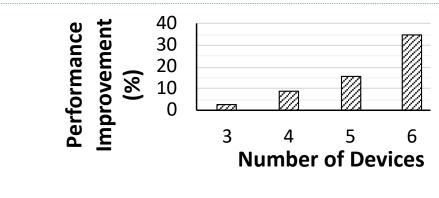
- ▶ Designed for MapReduce workloads (2018)*
- ▶ Preforming redundant or coded computer per node to reduce communication.



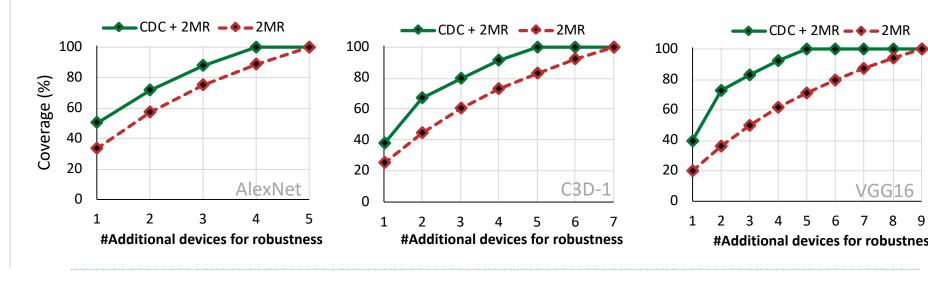
* Li, Songze, et al. "A fundamental tradeoff between computation and communication in distributed computing." IEEE Transactions on Information Theory 64.1 (2018): 109-128.

Straggler Mitigation & Failure Coverage

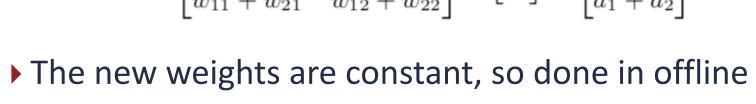
Do not need to wait for all devices to send data: (AlexNet)



Better Coverage versus with 2-modular redundancy (2MR):



Using CDC for Robustness



▶ Add column-wise summation of the weights:

- ▶ Distribute outputs among nodes
 - Thus, applicable only to output-splitting methods



