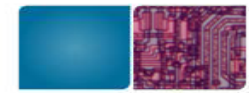




# ALRESCHA: A Lightweight Reconfigurable Sparse-Computation Accelerator

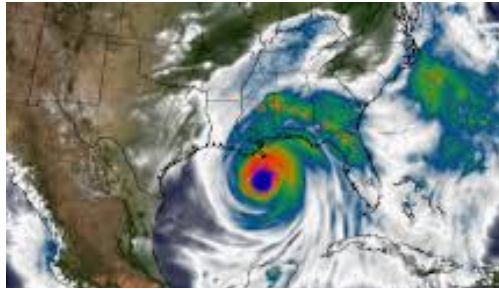
Bahar Asgari, Ramyad Hadidi,  
Tushar Krishna, Hyesoon Kim, and Sudhakar Yalamanchili





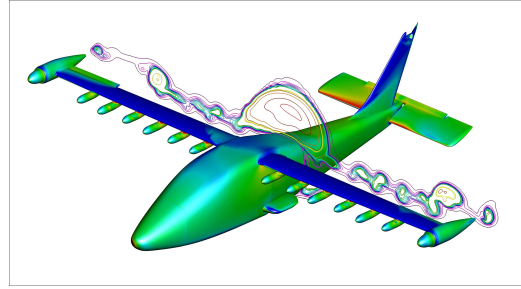
# Modeling impacts our lives and future!

## Hurricanes



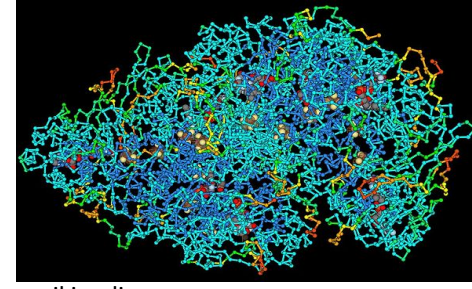
nasa.gov

## Aerodynamic



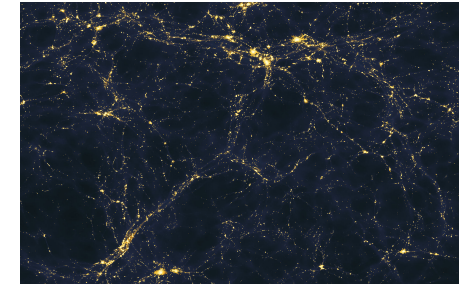
nasa.gov

## Macromolecules



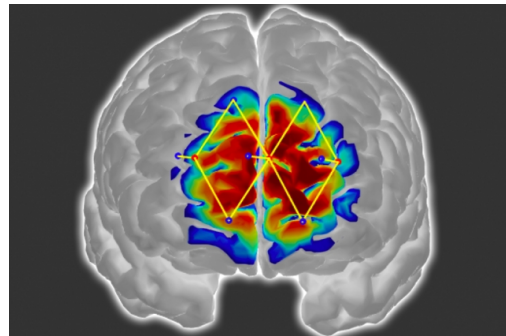
wikipedia.org

## Universe



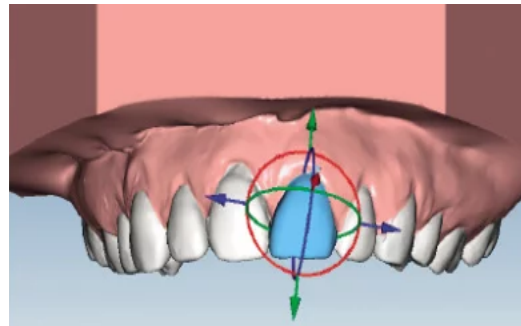
ucl.ac.uk

## Pain



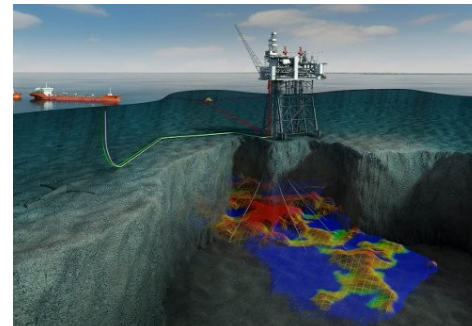
mit.edu

## Orthodontics



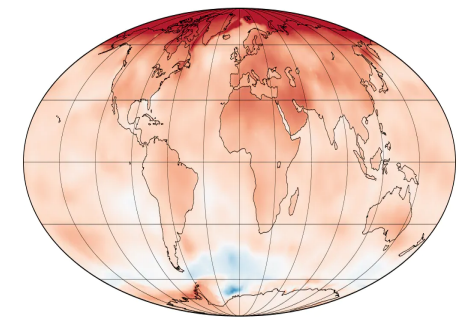
planmeca.com

## Oil and Gas



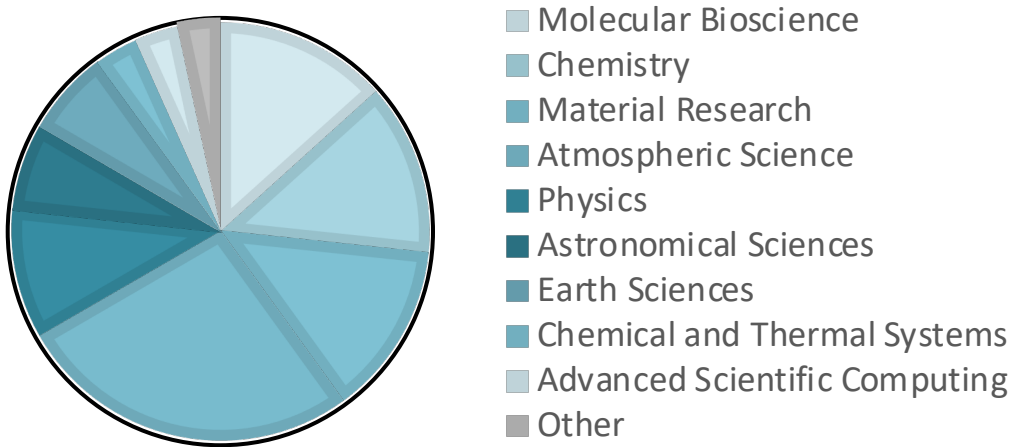
enwa.com

## Global Warming



washingtonpost.com

# Modeling is costly!



**>96% of supercomputer workloads!<sup>1</sup>**

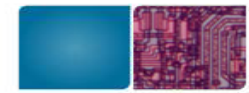


**\$3.5 million per year only for power and cooling one system<sup>2</sup>!**

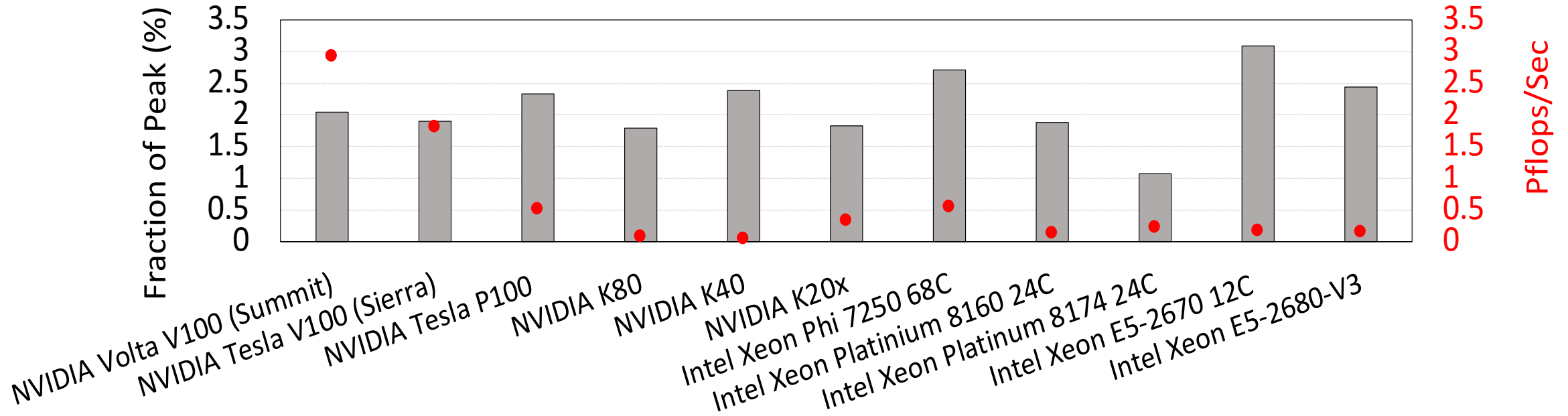
<sup>1</sup> Workloads of Kraken, housed in the Oak Ridge National Lab.

<sup>2</sup> Tianhe-1A



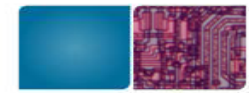


# Modeling is **slow**, even with optimizations!



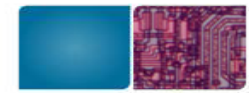
They utilize **< 3%** of peak performance

Data obtained from HPCG ranking.



We propose **Alrescha**<sup>1</sup>  
a **fast** and **low-cost** solution  
for executing scientific problems

<sup>1</sup>Alrescha (/æɪˈriːʃə/) is a binary star system in the equatorial constellation of Pisces



# Outline

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7

- ▶ Using PDEs for modeling and key challenges
- ▶ Alrescha
  - ▶ Main contributions
  - ▶ Storage format
  - ▶ Reconfigurable microarchitecture
  - ▶ Broad applications
- ▶ Results
- ▶ Conclusions



# Outline

---

- ▶ **Using PDEs for modeling and key challenges**
- ▶ Alrescha
  - ▶ Main contributions
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  - ▶ Reconfigurable microarchitecture
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- ▶ Conclusions



# Partial differential equations (PDEs)

- ▶ PDEs are used for modeling.
- ▶ PDEs are transformed to  $Ax = b$ .

## ▶ Solving PDEs

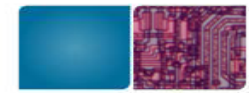
Direct methods: Exact but too slow 🤔

- Cholesky method
- Are not used for large sparse problems

**Iterative methods: Fast and converges 😊**

- Conjugated Gradient (CG)
- Fast execution → more iterations → exact results

**Focus of this paper** →



# PDE Characteristics and Challenges

---

10

- ▶ PDEs are **sparse**
- ▶ Iterative solvers include **data-dependency**
- ▶ Limited parallelism:
  - ▶ **Dependencies** limit using high memory bandwidth
- ▶ We cannot simply add more bandwidth to gain performance



# Dependencies in solving PDEs

11

Symmetric Gauss Seidel (SymGS) is the main kernel

Simplified mathematical expression is  $x_i = \sum_{j=0}^{\text{columns}} A_{ij}^T \times x_j$

Which includes a nested loop:

- ▶ Iterations of **outer** loop are **data-dependent**
- ▶ Iterations of **inner** loop can run in **parallel**

This creates  
bottleneck

```
for i = 0 to rows
  for j = 0 to columns
    sum += A[i][j] * x[j]
  x[i] = update(sum)
```

The equation and pseudo are the extremely simplified version of SymGS



# Why data-dependent?

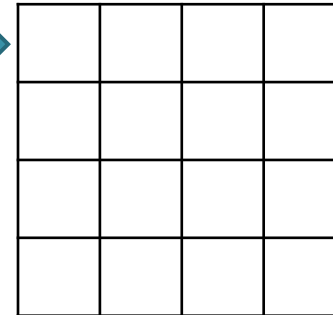
At each iteration of the outer loop, we

- ▶ Read entire  $x$
- ▶ Update one element of  $x$

```
for i = 0 to rows
  for j = 0 to columns
    sum += A[i][j] * x[j]
  x[i] = update(sum)
```

Matrix  $A$ :

$i = 0$  →



Vector  $x$ :



read





# Why data-dependent?

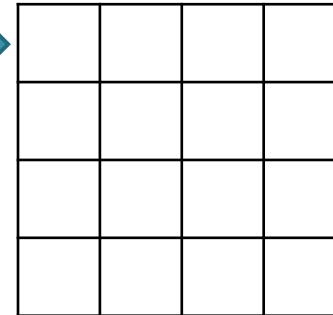
At each iteration of the outer loop, we

- ▶ Read entire  $x$
- ▶ **Update one element of  $x$**

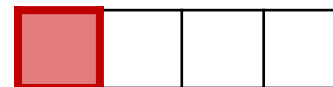
```
for i = 0 to rows
  for j = 0 to columns
    sum += A[i][j] * x[j]
x[i] = update(sum)
```

Matrix  $A$ :

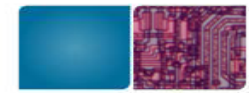
$i = 0$  →



Vector  $x$ :



**update**



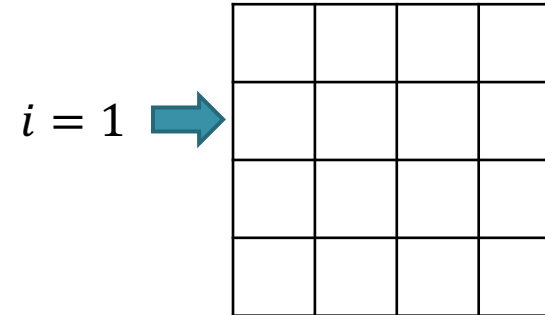
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    sum += A[i][j] * x[j]
  x[i] = update(sum)
```

Matrix  $A$ :



Vector  $x$ :



read



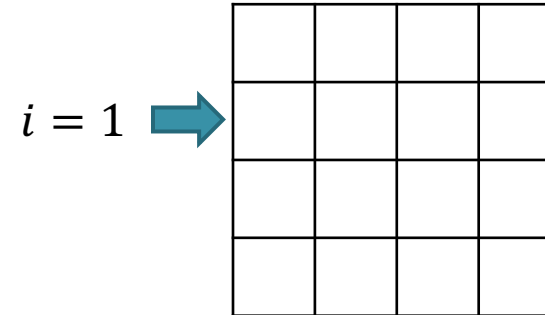
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```
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    sum += A[i][j] * x[j]
x[i] = update(sum)
```

Matrix  $A$ :



Vector  $x$ :



**update**



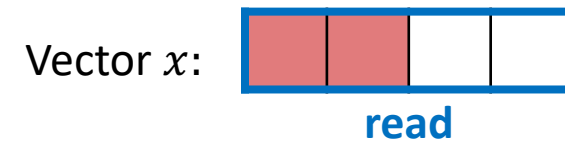
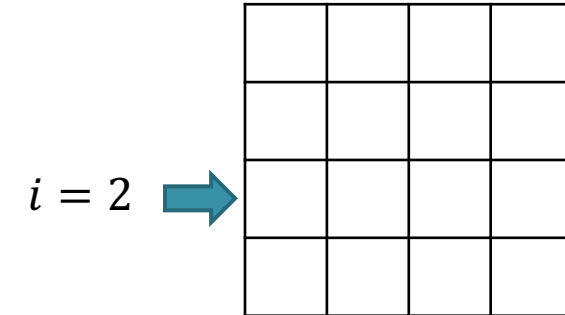
# Why data-dependent?

At each iteration of the outer loop, we

- ▶ Read entire  $x$
- ▶ Update one element of  $x$

```
for i = 0 to rows
  for j = 0 to columns
    sum += A[i][j] * x[j]
  x[i] = update(sum)
```

Matrix  $A$ :







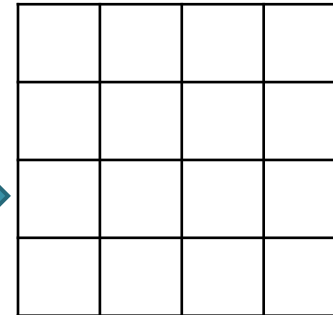
# Why data-dependent?

At each iteration of the outer loop, we

- ▶ Read entire  $x$
- ▶ **Update one element of  $x$**

```
for i = 0 to rows
  for j = 0 to columns
    sum += A[i][j] * x[j]
  x[i] = update(sum)
```

Matrix  $A$ :

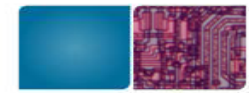


$i = 2$  →

Vector  $x$ :



**update**



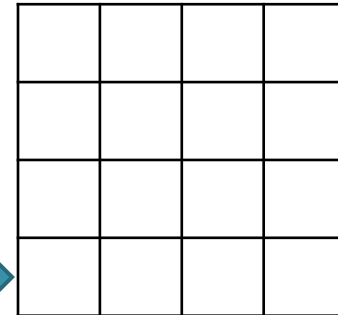
# Why data-dependent?

At each iteration of the outer loop, we

- ▶ Read entire  $x$
- ▶ Update one element of  $x$

```
for i = 0 to rows
  for j = 0 to columns
    sum += A[i][j] * x[j]
  x[i] = update(sum)
```

Matrix  $A$ :



$i = 3$  →

Vector  $x$ :



read



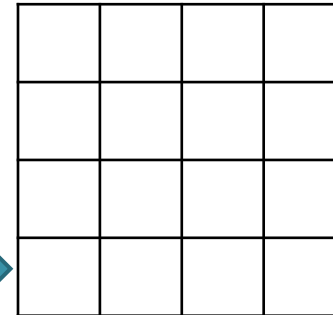
# Why data-dependent?

At each iteration of the outer loop, we

- ▶ Read entire  $x$
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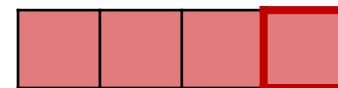
```
for i = 0 to rows
  for j = 0 to columns
    sum += A[i][j] * x[j]
  x[i] = update(sum)
```

Matrix  $A$ :



$i = 3$  →

Vector  $x$ :



**update**



# Cannot utilize parallelism of GPU

## Timeline of GPU:

```

for i = 0 to rows
  for j = 0 to columns
    x[i] = ...
  
```

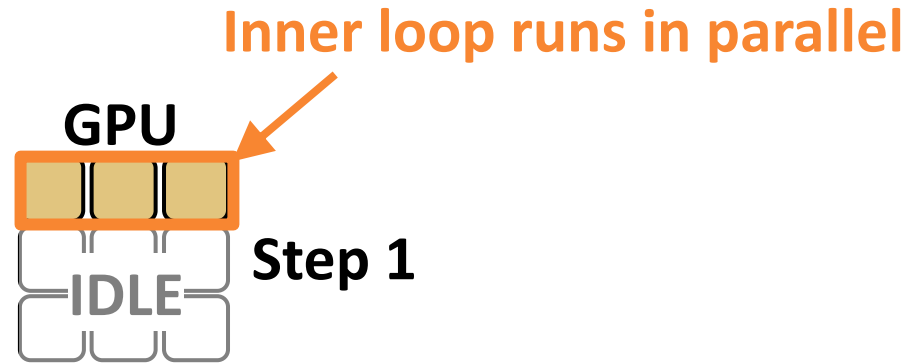


**Iterations of outer loop**

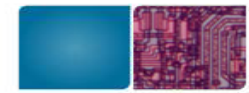
```

i = 4   for j = 0 to columns   x[4]=...

```







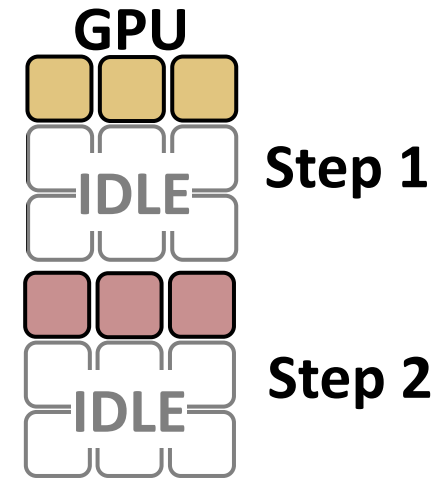
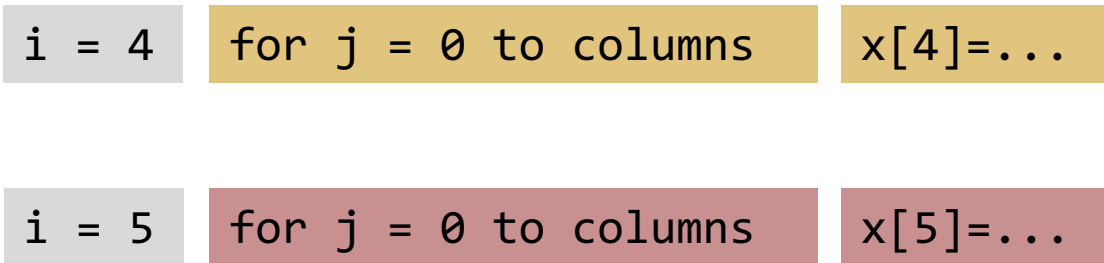
# Cannot utilize parallelism of GPU

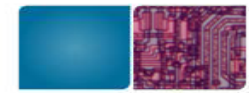
## Timeline of GPU:

```
for i = 0 to rows
  for j = 0 to columns
    x[i] = ...
```



**Iterations of outer loop**





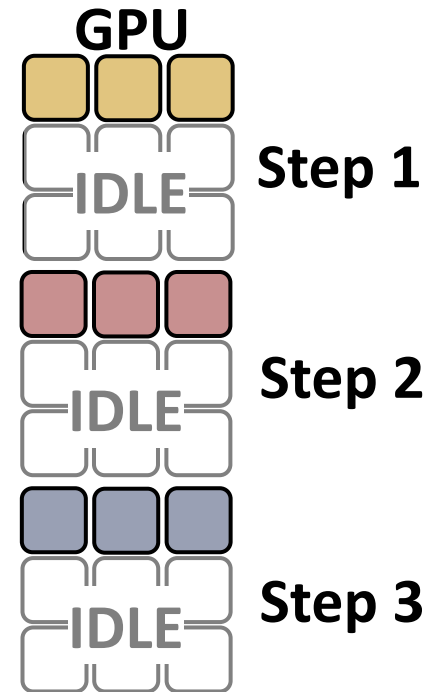
# Cannot utilize parallelism of GPU

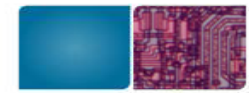
## Timeline of GPU:

```
for i = 0 to rows
  for j = 0 to columns
    x[i] = ...
```

Iterations of outer loop

i = 4	for j = 0 to columns	x[4]=...
i = 5	for j = 0 to columns	x[5]=...
i = 6	for j = 0 to columns	x[6]=...



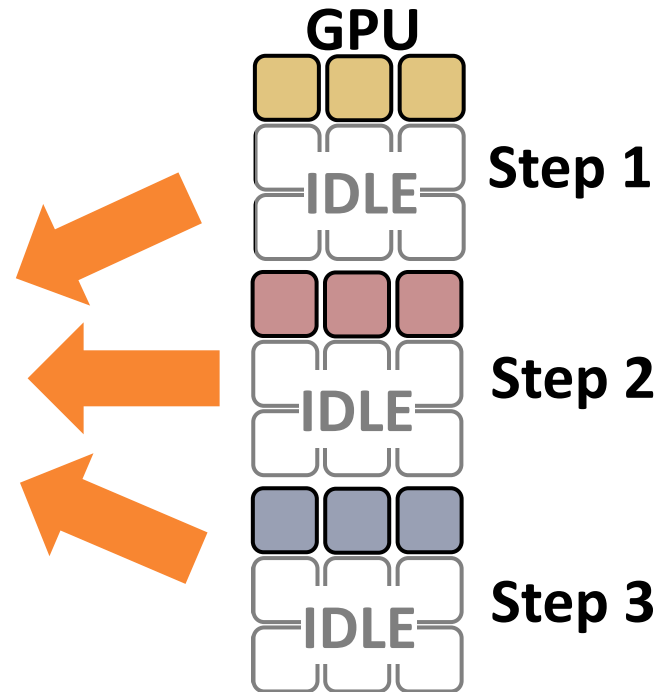


# Key challenge

## Timeline of GPU:

```
for i = 0 to rows
  for j = 0 to columns
    x[i] = ...
```

Iterations of the outer loop are not parallel





# Optimization cannot help

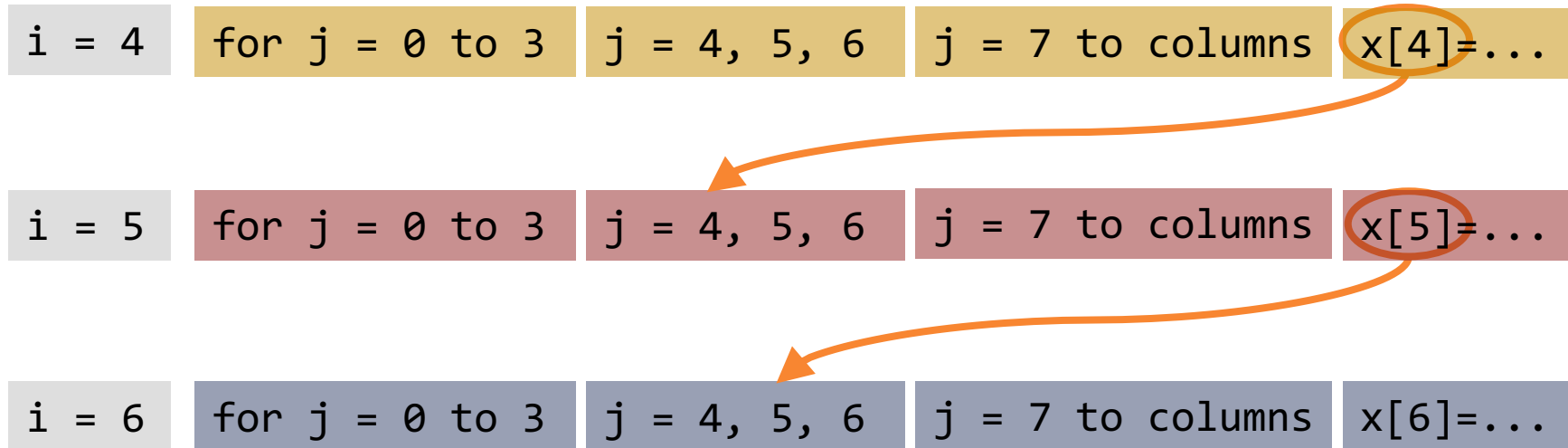
## Timeline of GPU with unrolling and blocking:

```

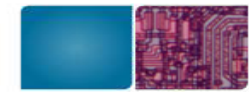
for i = 0 to rows
  for j = 0 to columns
    x[i] = ...

```

↓ **Unroll the outer loop & Break down the inner loop**



Optimizations similar to graph coloring



# Optimization cannot help

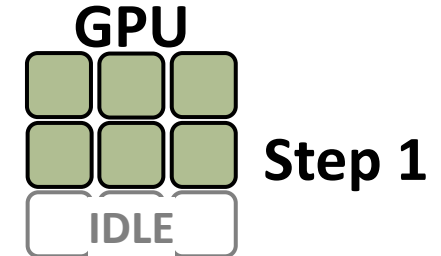
## Timeline of GPU with unrolling and blocking:

```

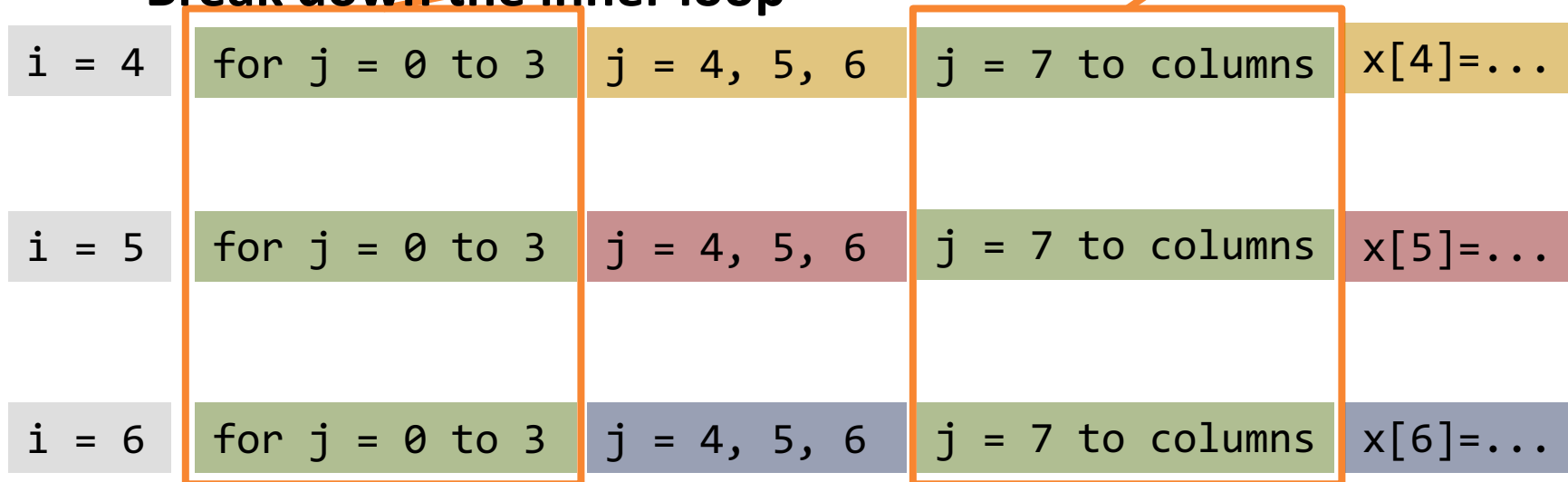
for i = 0 to rows
  for j = 0 to columns
    x[i] = ...

```

No dependency here  
They can run in parallel



Unroll the outer loop &  
Break down the inner loop



Optimizations similar to graph coloring



# Optimization cannot help

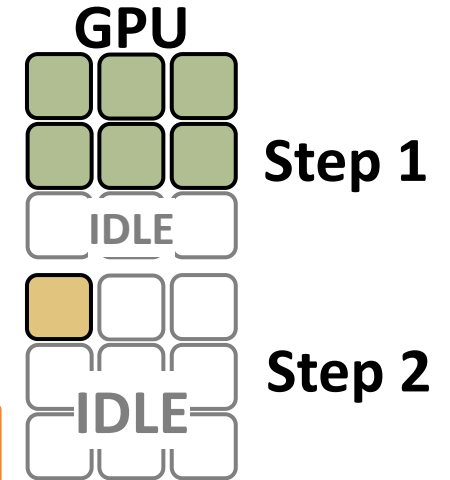
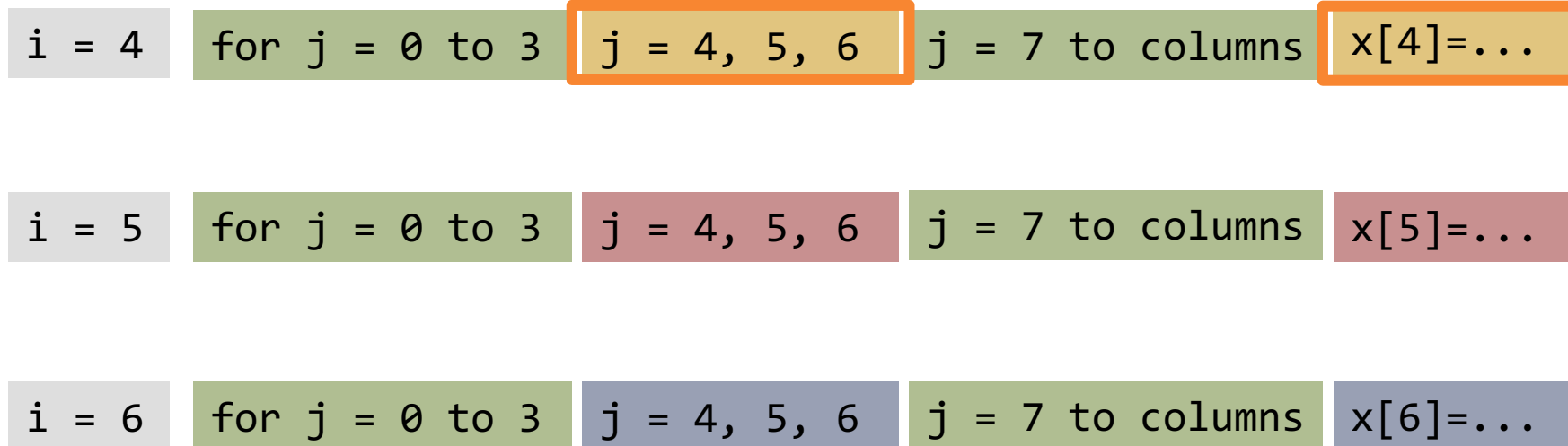
## Timeline of GPU with unrolling and blocking:

```

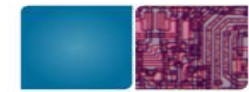
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```

↓  
**Unroll the outer loop &  
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Optimizations similar to graph coloring



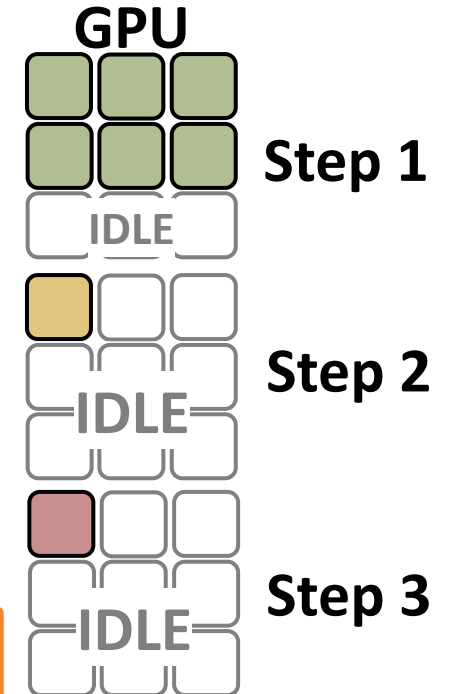
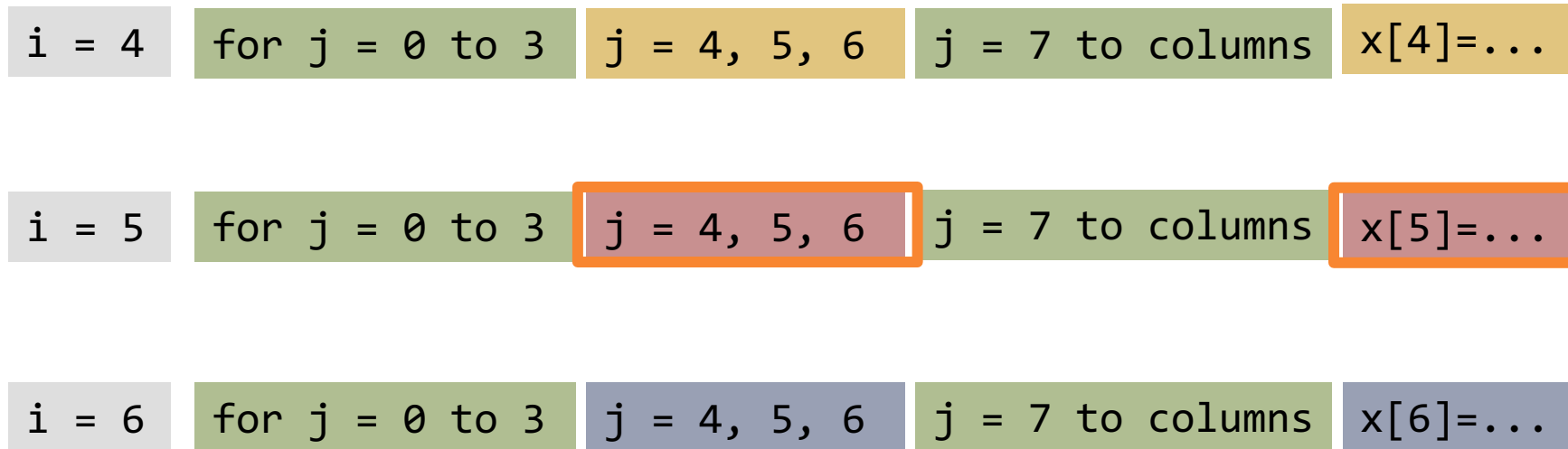
# Optimization cannot help

## Timeline of GPU with unrolling and blocking:

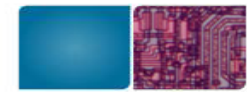
```

for i = 0 to rows
  for j = 0 to columns
    x[i] = ...
  
```

↓ **Unroll the outer loop & Break down the inner loop**



Optimizations similar to graph coloring



# Optimization cannot help

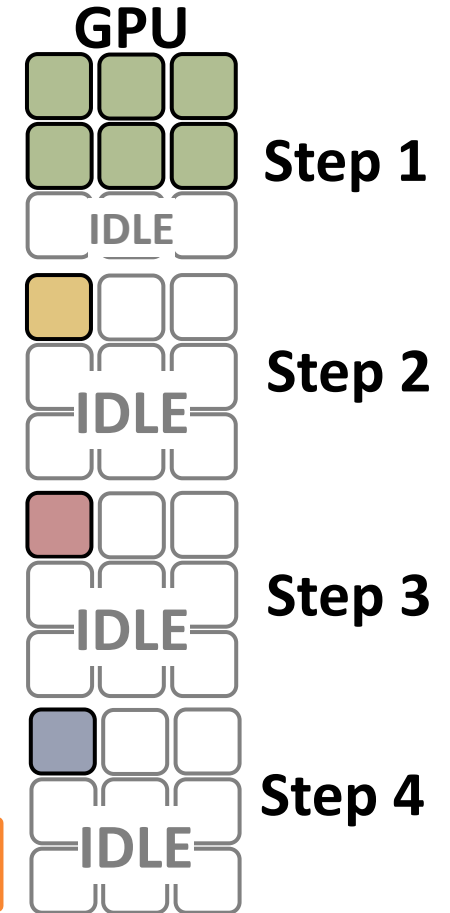
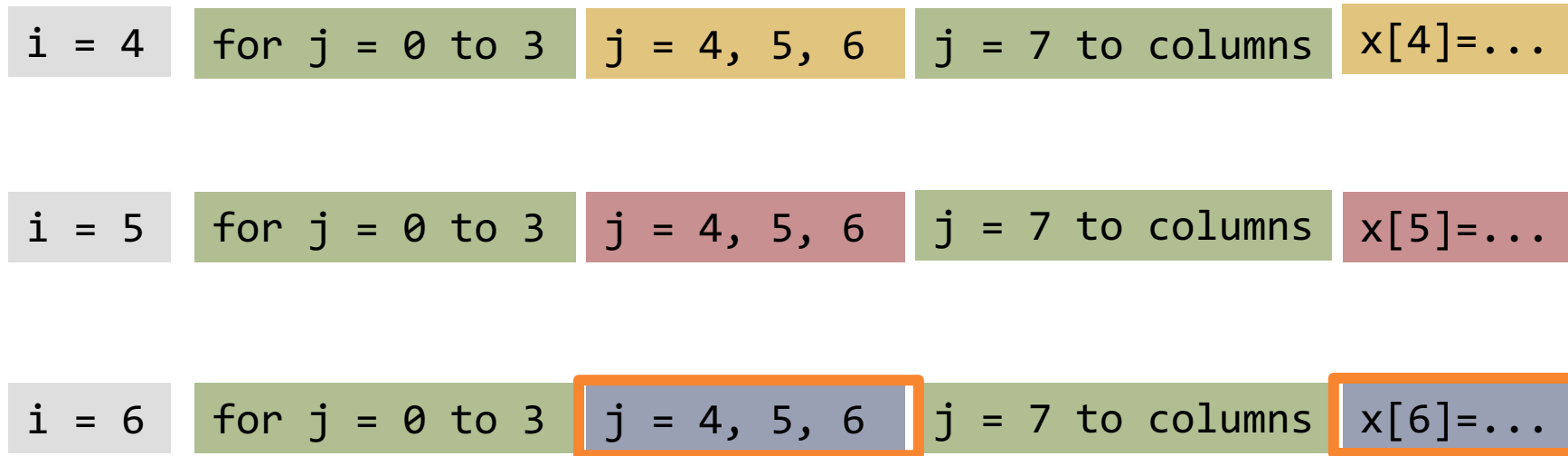
## Timeline of GPU with unrolling and blocking:

```

for i = 0 to rows
  for j = 0 to columns
    x[i] = ...

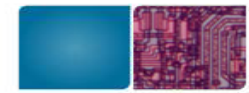
```

↓  
**Unroll the outer loop &  
 Break down the inner loop**



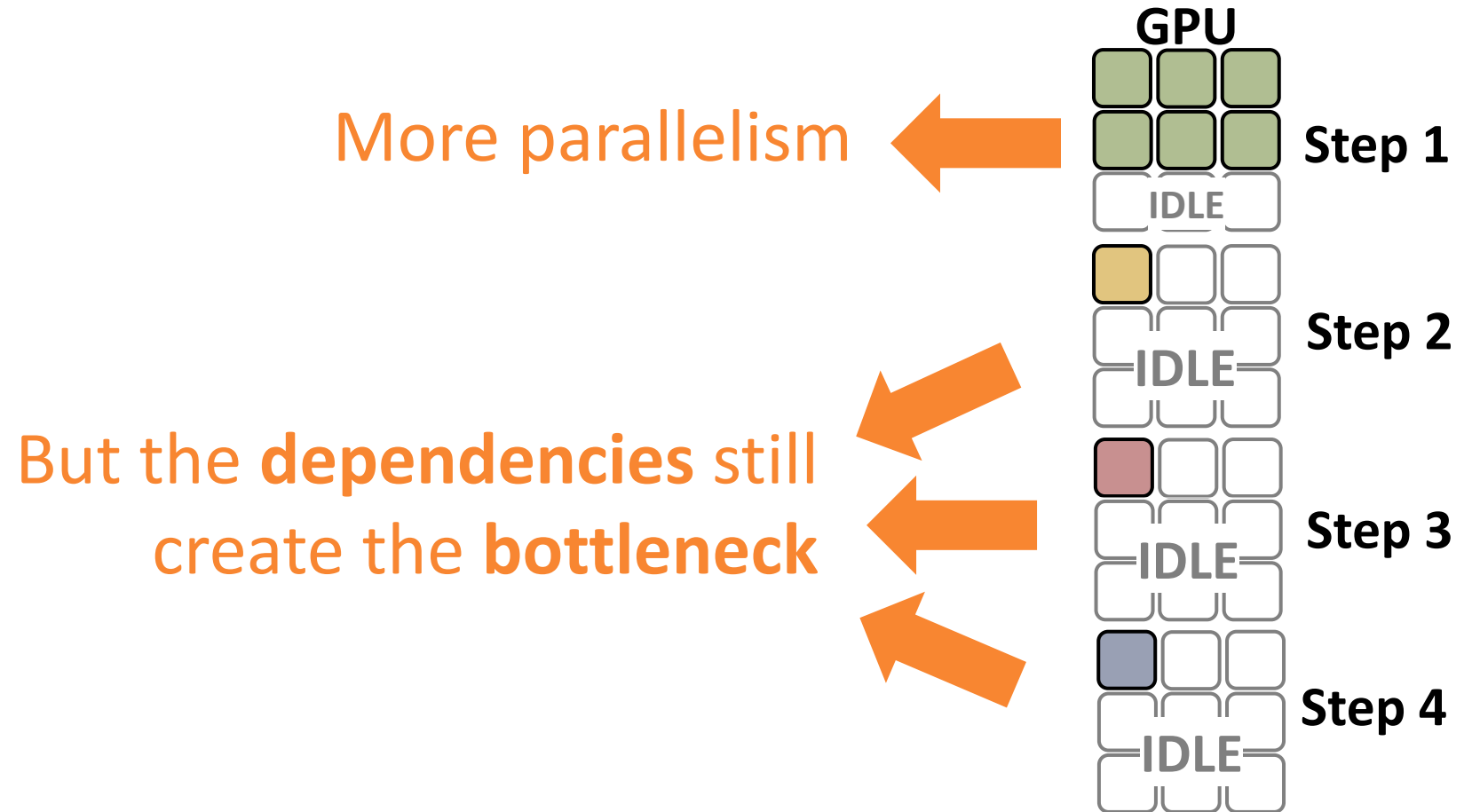
Optimizations similar to graph coloring





# Key challenge

Timeline of GPU with unrolling and blocking:



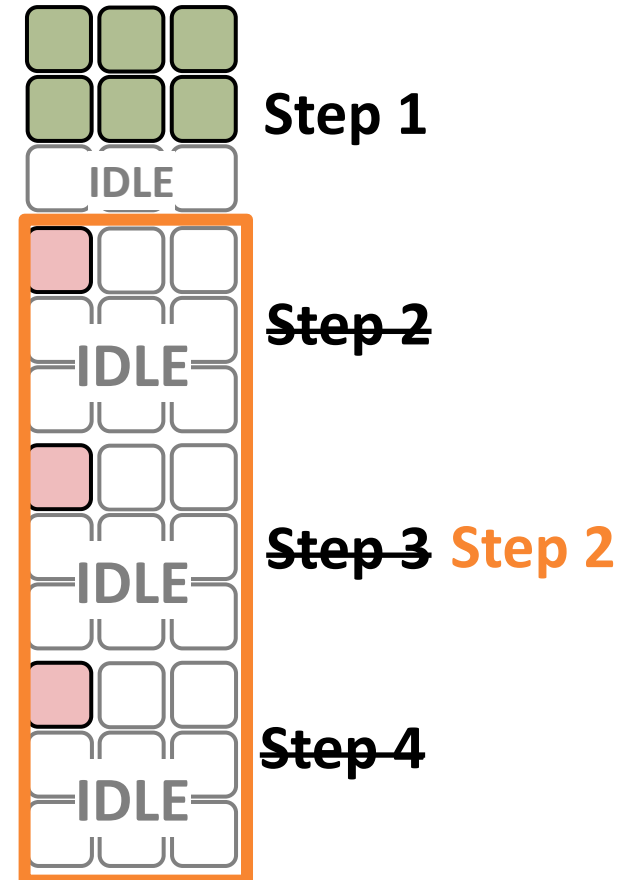


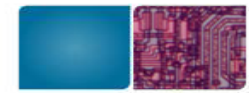
# Key insight

We accelerate the dependent operations

We use a partially reconfigurable hardware to execute both parallel and dependent part

**We cannot resolve dependencies  
but,  
We can execute them in one step!**





# Alrescha

Divides a large SymGS into:

- ▶ Parallel **GEMV**<sup>1</sup>
- ▶ Small data-dependent **SymGS**<sup>2</sup>

**GEMV**

$$x'_i = \sum_{j \neq 4,5,6} A_{ij}^T \times x_j$$

Reorders the operations:

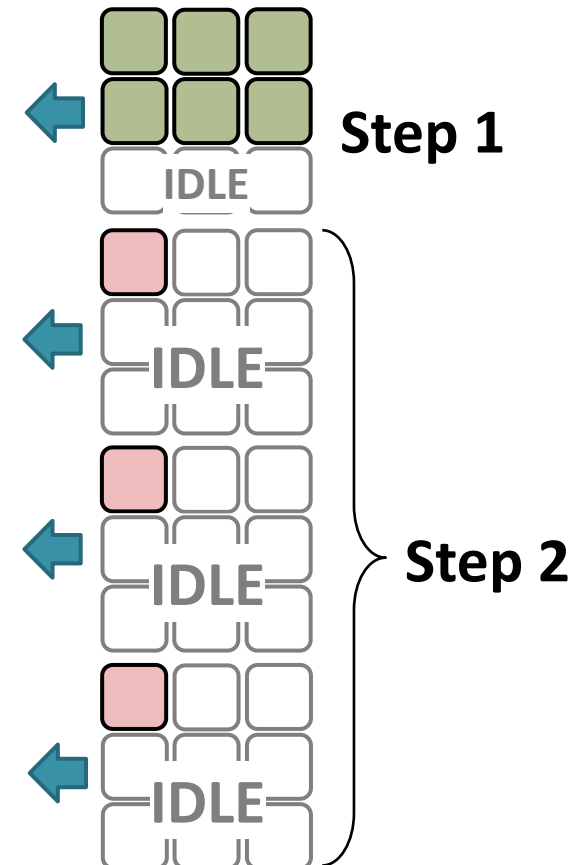
- ▶ First, GEMV
- ▶ Then, SymGS

**SymGS**

$$\bar{x}_4 = x'_4 + A_{44}^T \times x_4 + A_{45}^T \times x_5 + A_{46}^T \times x_6$$

$$\bar{x}_5 = x'_5 + A_{54}^T \times \bar{x}_4 + A_{55}^T \times x_5 + A_{56}^T \times x_6$$

$$\bar{x}_6 = x'_6 + A_{64}^T \times \bar{x}_4 + A_{65}^T \times \bar{x}_5 + A_{66}^T \times x_6$$



<sup>1</sup>GEMV: General matrix vector multiplication

<sup>2</sup>SymGS: Symmetric Gauss Seidel



# Outline

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32

- ▶ Using PDEs for modeling and key challenges
- ▶ **Alrescha**
  - ▶ **Main contributions**
    - ▶ Storage format
    - ▶ Reconfigurable microarchitecture
    - ▶ Broad applications
  - ▶ Results
  - ▶ Conclusions



# Contributions of Alrescha

## 1. To take advantage of reordering

- ▶ Fast execution of data-dependent SymGS

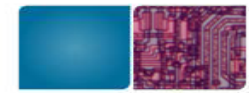
Dependencies still exist  
Alrescha implements them fast!

$$x'_i = \sum_{j \neq 4,5,6} A_{ij}^T \times x_j$$

$$\bar{x}_4 = x'_4 + A_{44}^T \times x_4 + A_{45}^T \times x_5 + A_{46}^T \times x_6$$

$$\bar{x}_5 = x'_5 + A_{54}^T \times \bar{x}_4 + A_{55}^T \times x_5 + A_{56}^T \times x_6$$

$$\bar{x}_6 = x'_6 + A_{64}^T \times \bar{x}_4 + A_{65}^T \times \bar{x}_5 + A_{66}^T \times x_6$$



# Contributions of Alrescha

## 1. To take advantage of reordering

- ▶ Fast execution of data-dependent SymGS
- ▶ Fast switching between GEMV to SymGS

This must be fast!  
Alrescha uses a LIFO<sup>1</sup>

$$x'_i = \sum_{j \neq 4,5,6} A_{ij}^T \times x_j$$

$$\bar{x}_4 = x'_4 + A_{44}^T \times x_4 + A_{45}^T \times x_5 + A_{46}^T \times x_6$$

$$\bar{x}_5 = x'_5 + A_{54}^T \times \bar{x}_4 + A_{55}^T \times x_5 + A_{56}^T \times x_6$$

$$\bar{x}_6 = x'_6 + A_{64}^T \times \bar{x}_4 + A_{65}^T \times \bar{x}_5 + A_{66}^T \times x_6$$

<sup>1</sup> Last in first out (LIFO) buffer



# Contributions of Alrescha

## 1. Reordering the operations

- ▶ Fast execution of data-dependent SymGS
- ▶ Fast switching between GEMV to SymGS

## 2. Lightweight reconfigurable architecture

- ▶ A fixed reduction engine
- ▶ A small reconfigurable hardware

$$x'_i = \sum_{j \neq 4,5,6} A_{ij}^T \times x_j$$

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They differ slightly  
Both need reduction!



# Contributions of Alrescha

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- ▶ To sustain the desired orders

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# Contributions of Alrescha

37

## 1. Reordering the operations

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- ▶ A small reconfigurable hardware

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- ▶ To sustain the desired orders

## 4. Broad applications

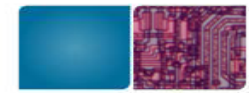
- ▶ Because we have a reduction engine!

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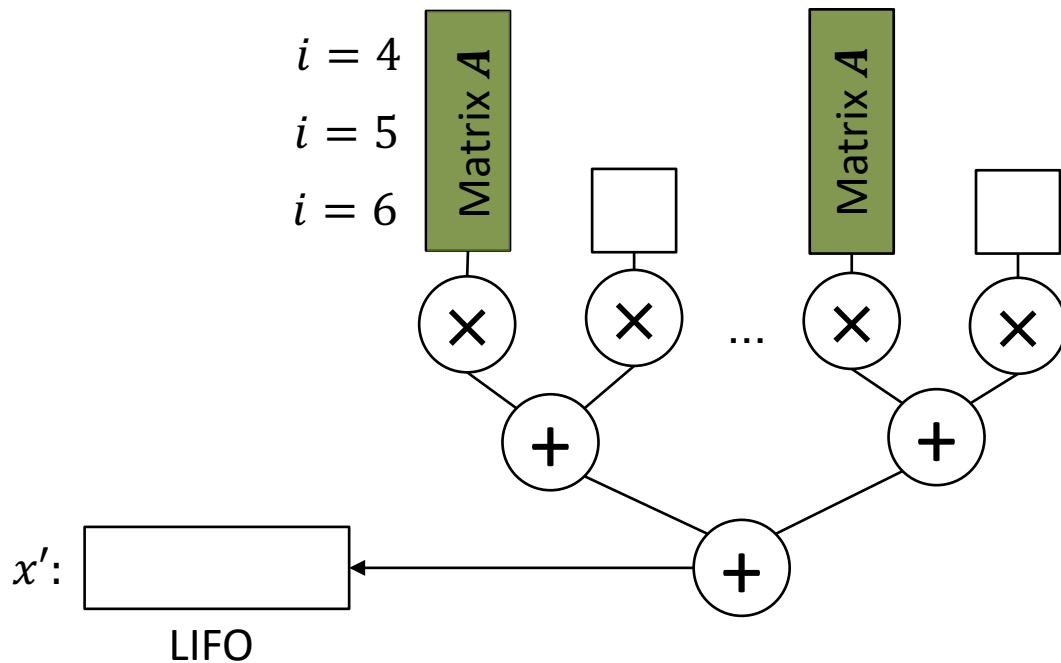
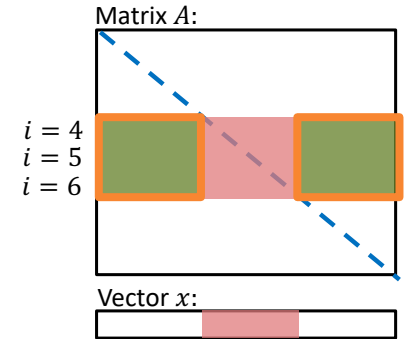
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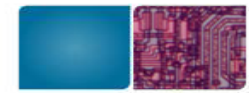


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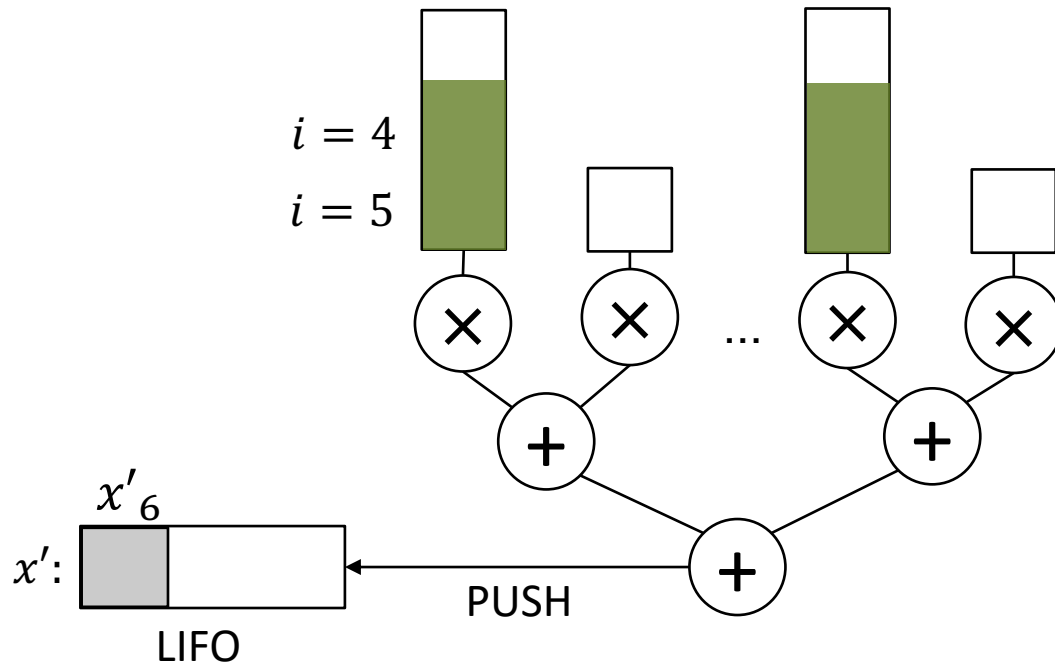
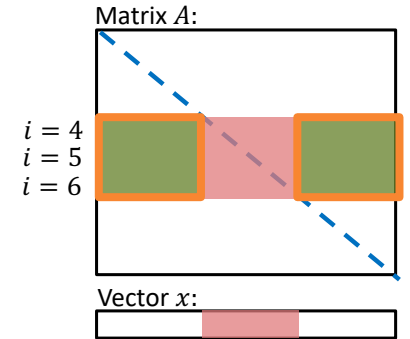
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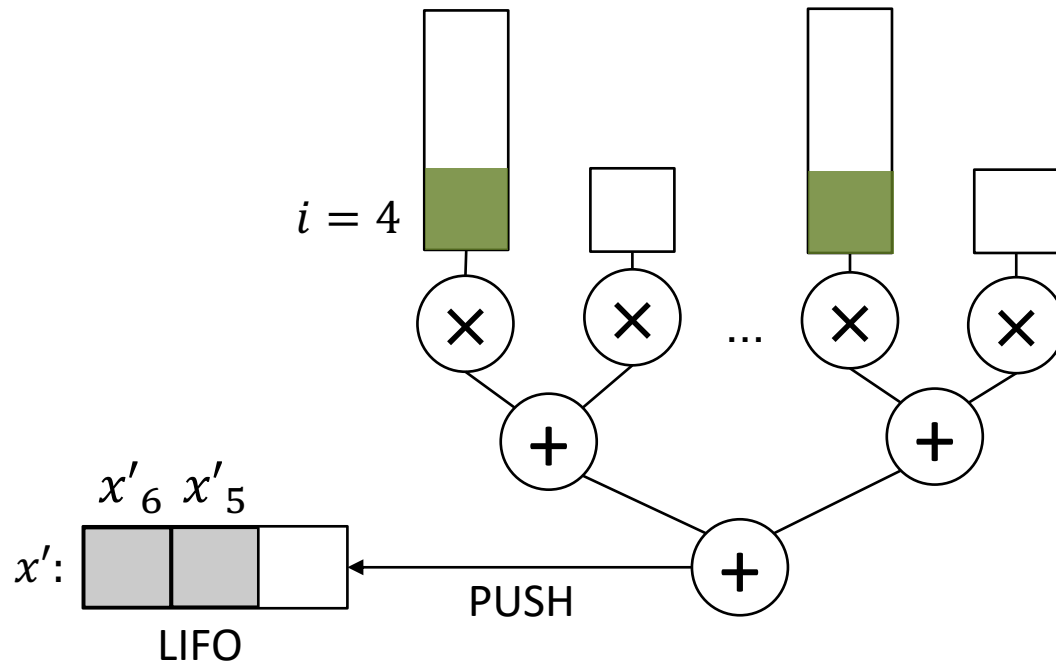
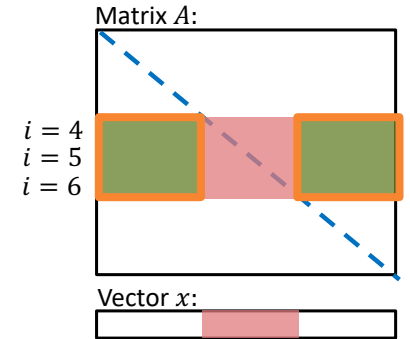
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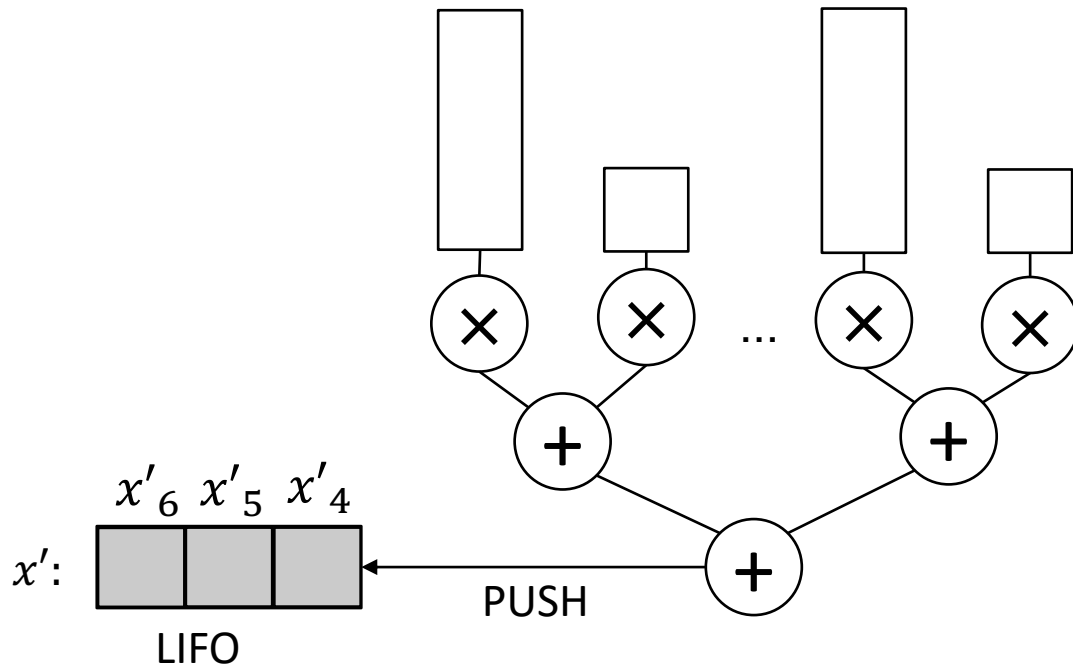
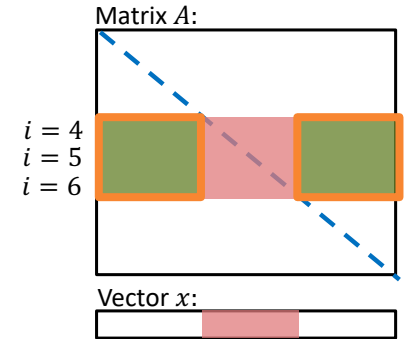
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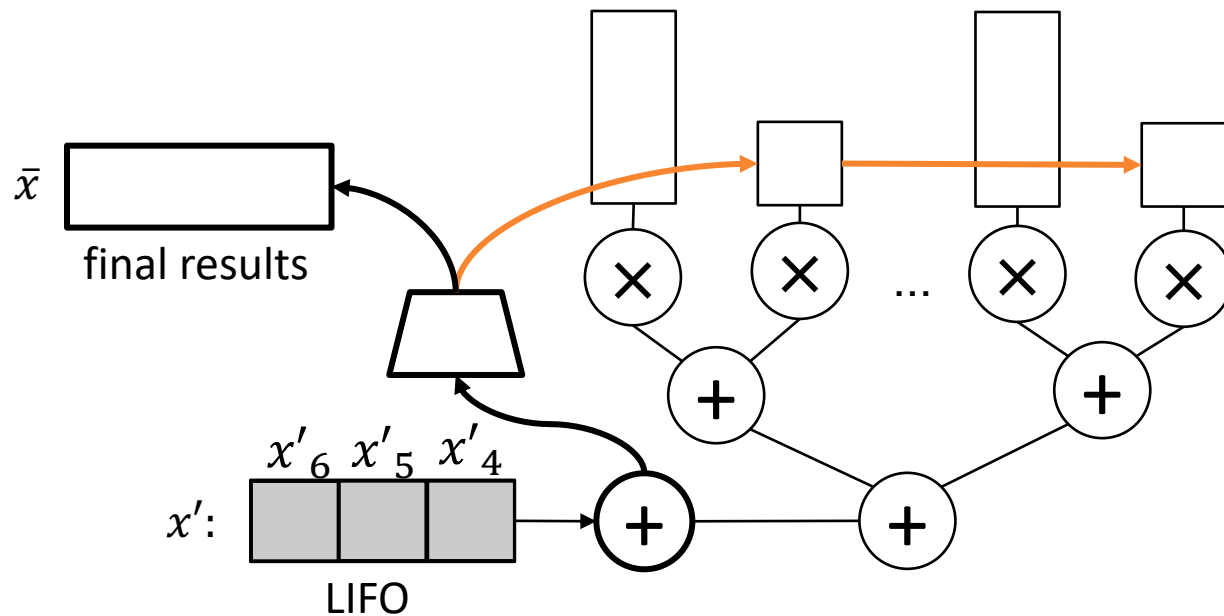
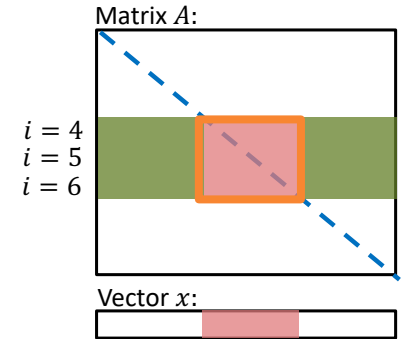
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# Reordering the operations

► Then, Alrescha

- Executes SymGS using **same reduction tree**
- Pops  $x'$  from the LIFO to reuse them fast
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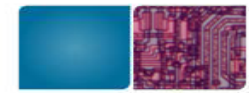


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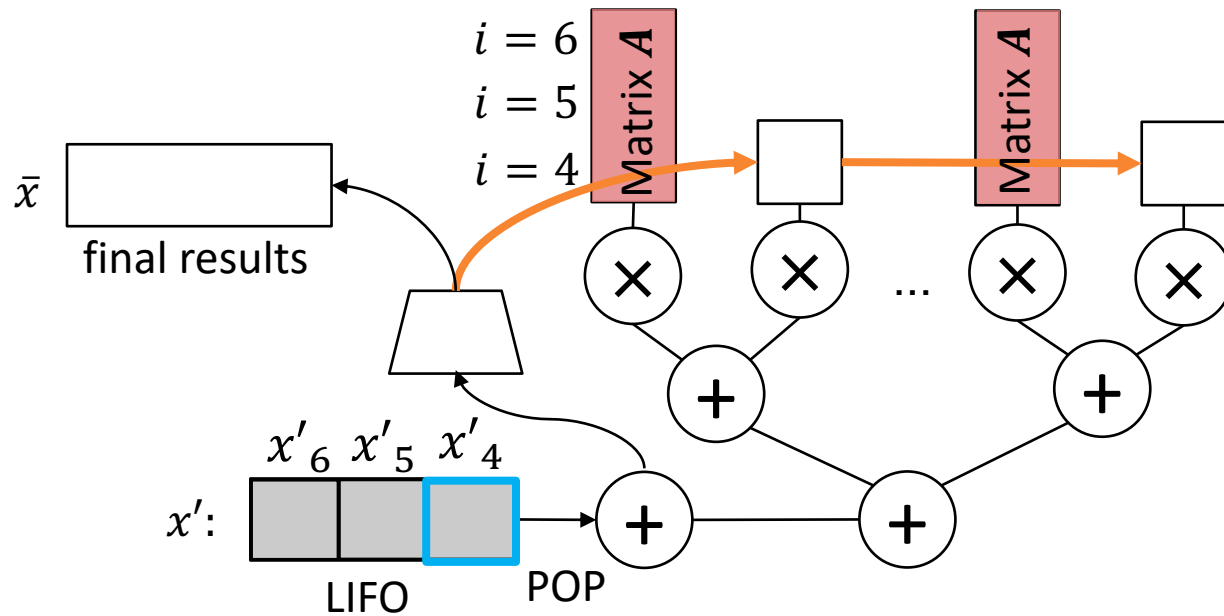
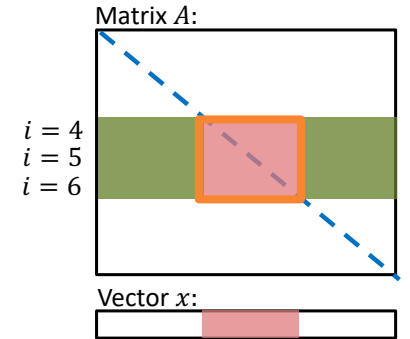
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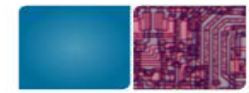


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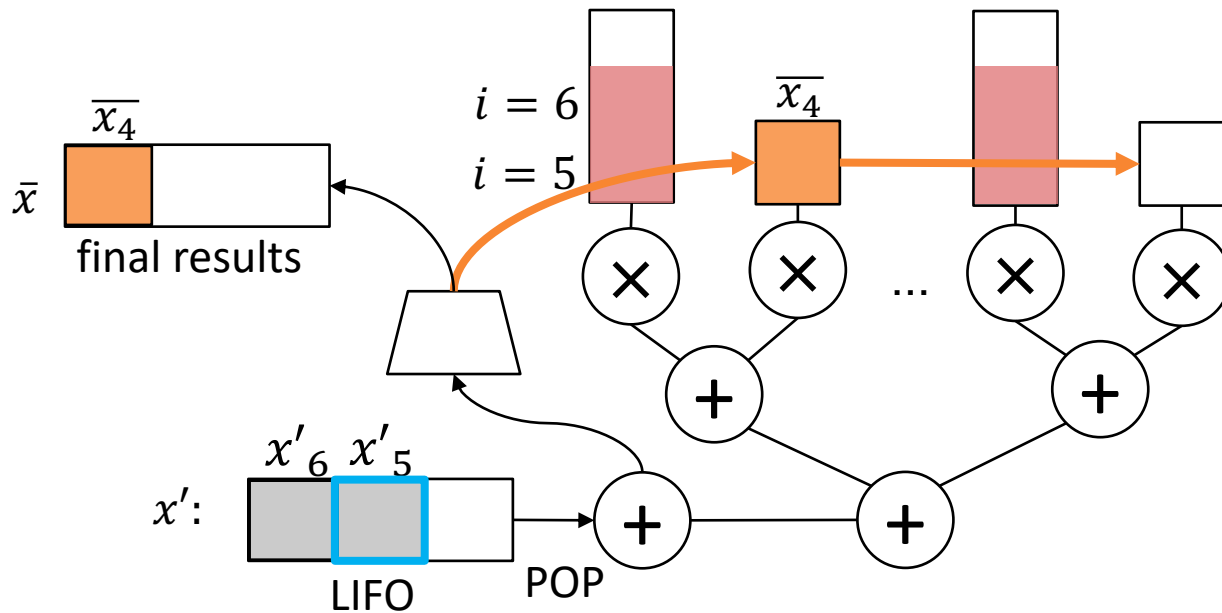
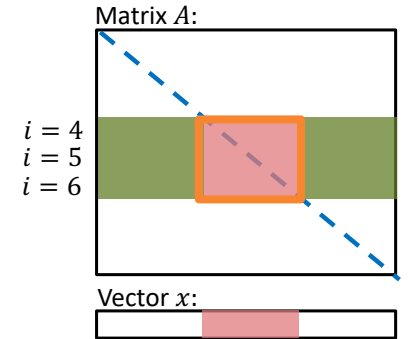
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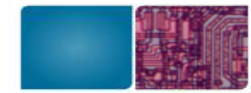
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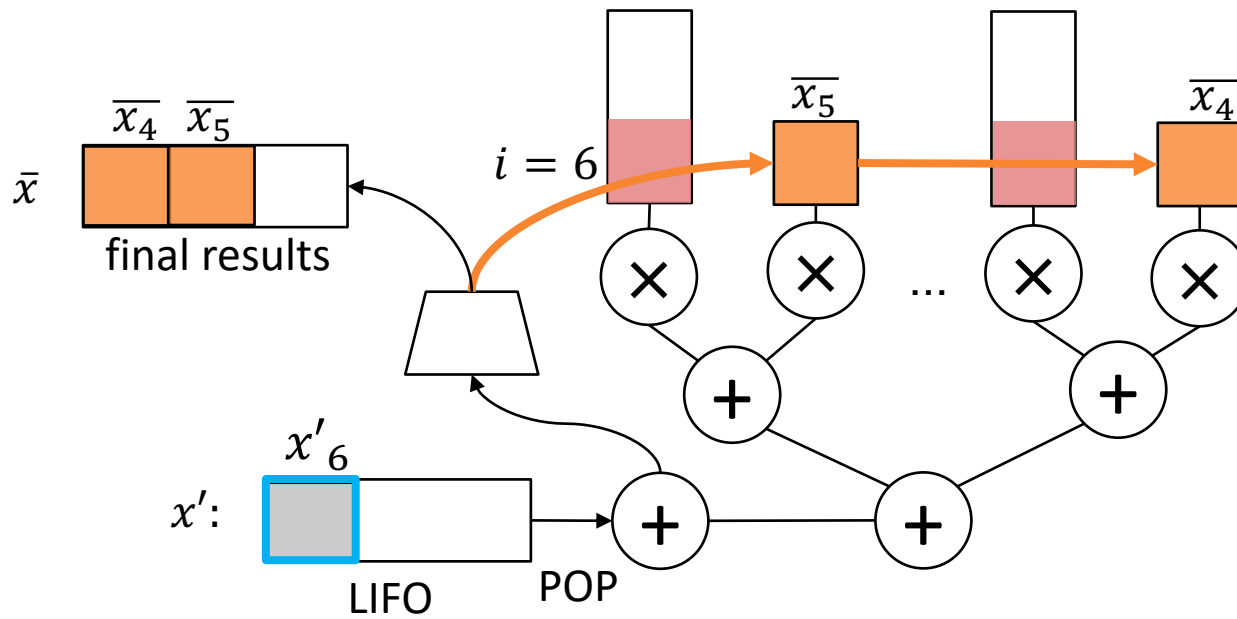
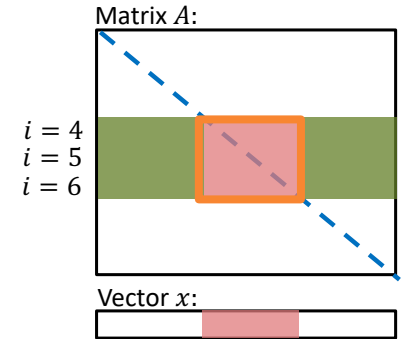




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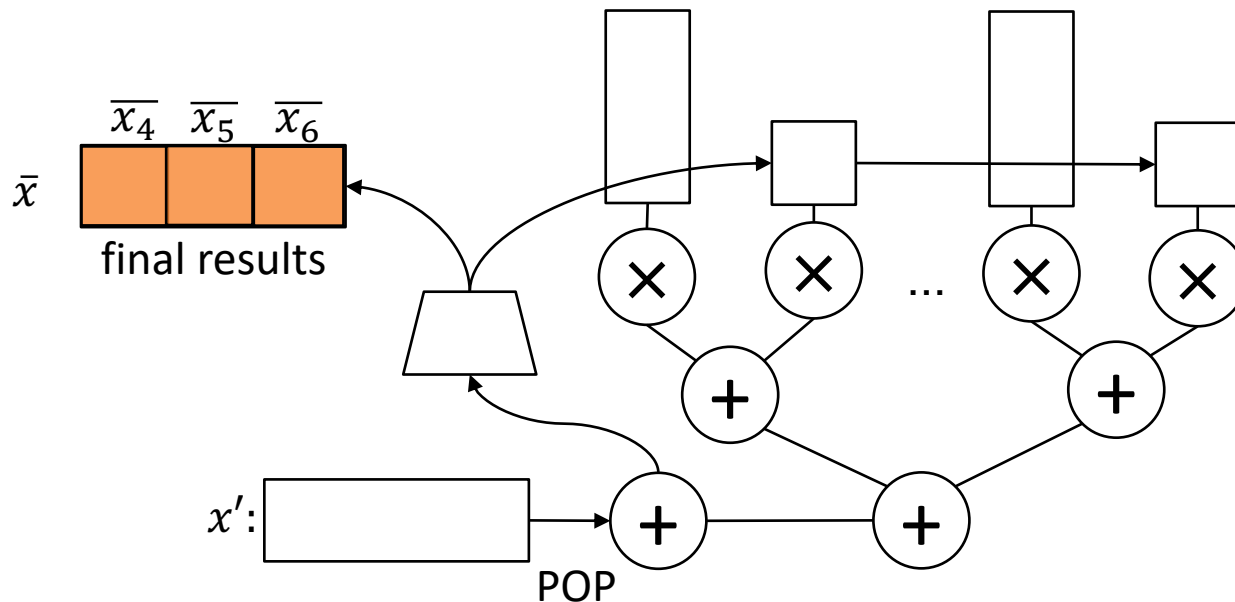
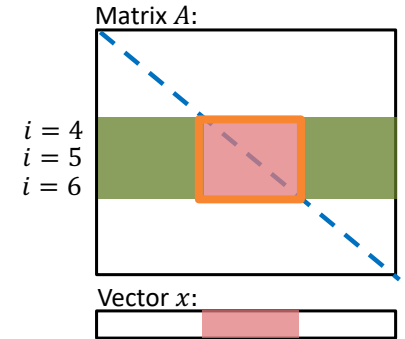




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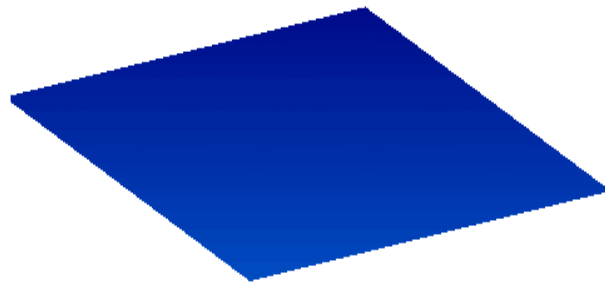
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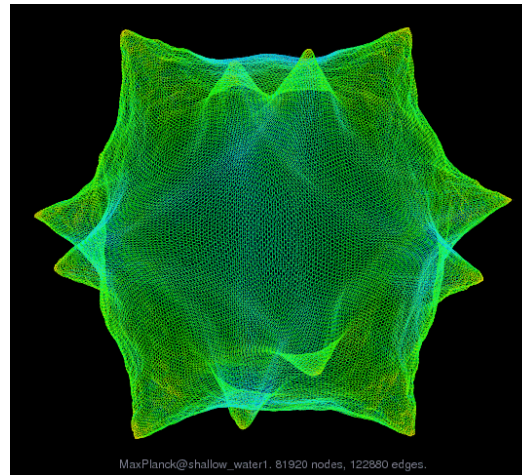
# Putting them together for **sparse** matrices

What: Matrix  $A$  in  $Ax = b$

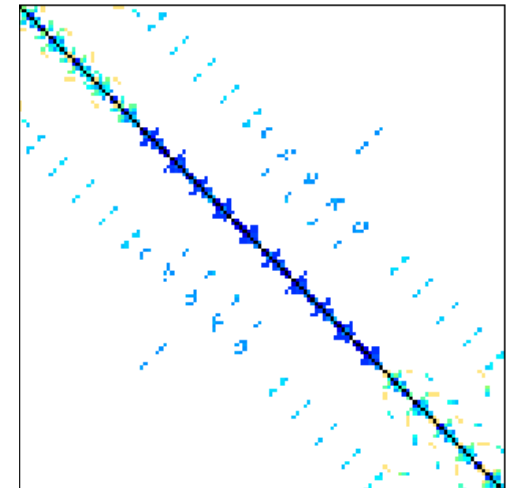
Why: Not all the points in a 3D-grid are occupied



Shallow-water equations<sup>1</sup>  
(a set of PDEs)



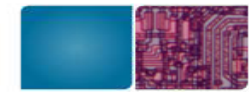
Discretized to a 3D grid<sup>2</sup>



Matrix  $A$

<sup>1</sup>[https://en.wikipedia.org/wiki/Shallow\\_water\\_equations](https://en.wikipedia.org/wiki/Shallow_water_equations)

<sup>2</sup> From Max-Planck Institute of Meteorology

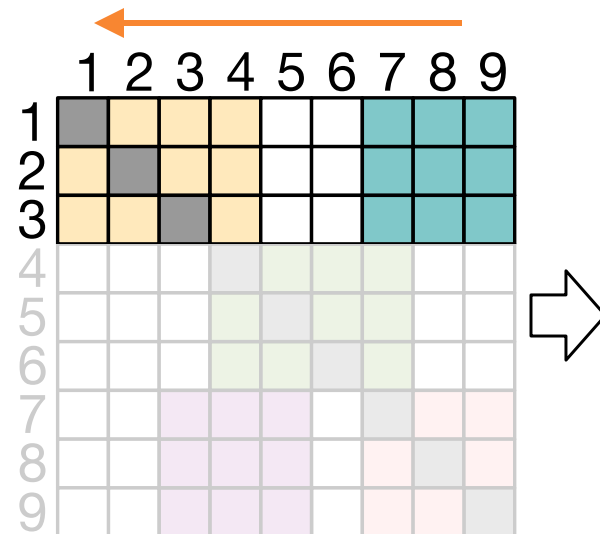


# Putting them together for **sparse** matrices

Alrescha accesses the vector  $x$  from cache (1KB)

Alrescha **streams** non-zero blocks<sup>1</sup> of matrix  $A$ :

- ▶ First, *GEMV* non-diagonals blocks
- ▶ Then, *SymGS* on diagonal blocks



Order of operations

*GEMV*

<sup>1</sup> As shown in prior work, the target scientific problems have block structure.

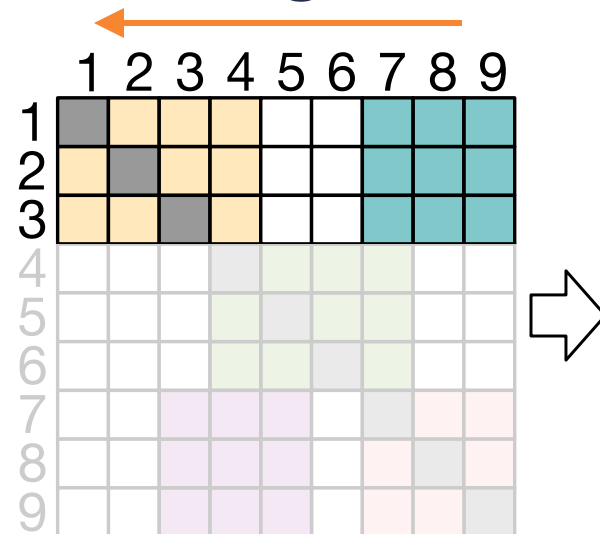


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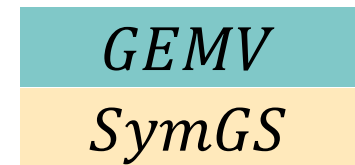
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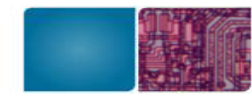
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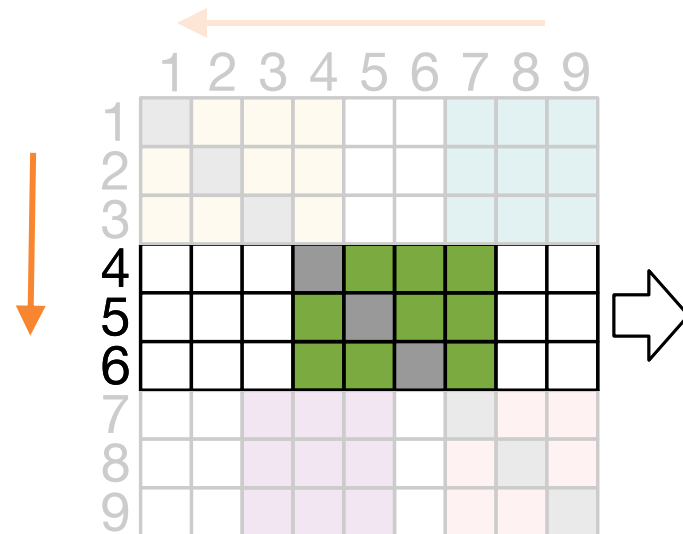


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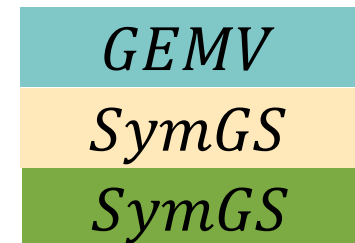
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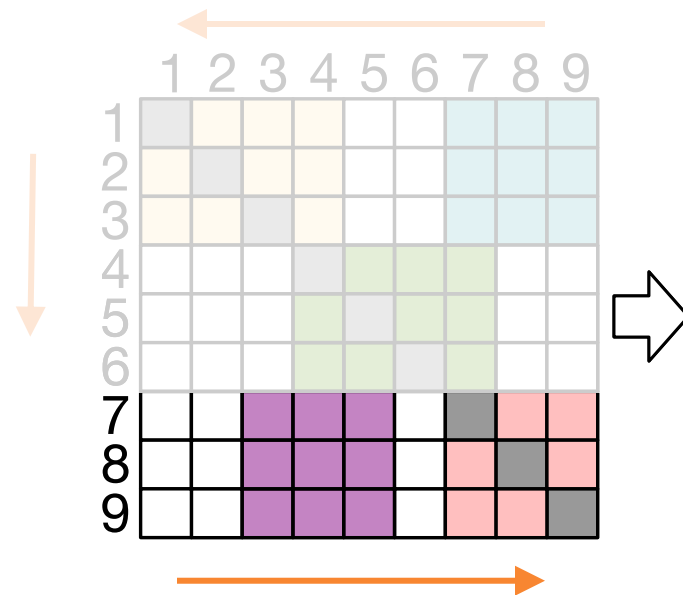


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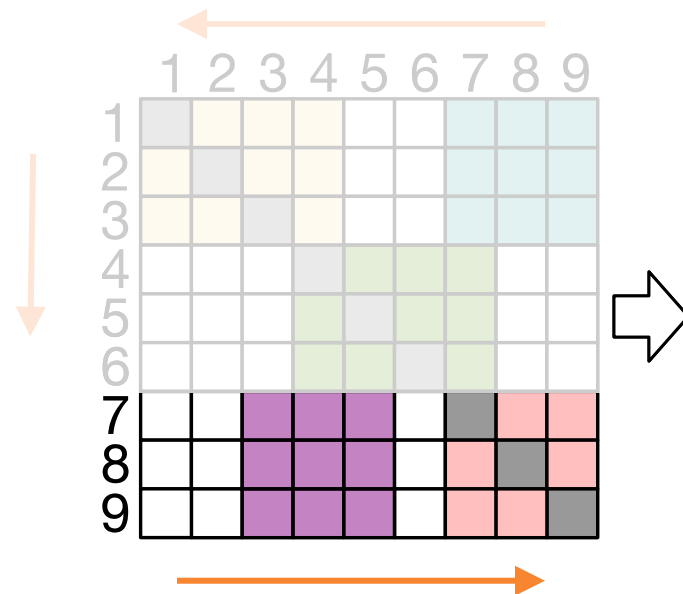


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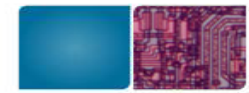


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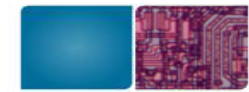
# Outline

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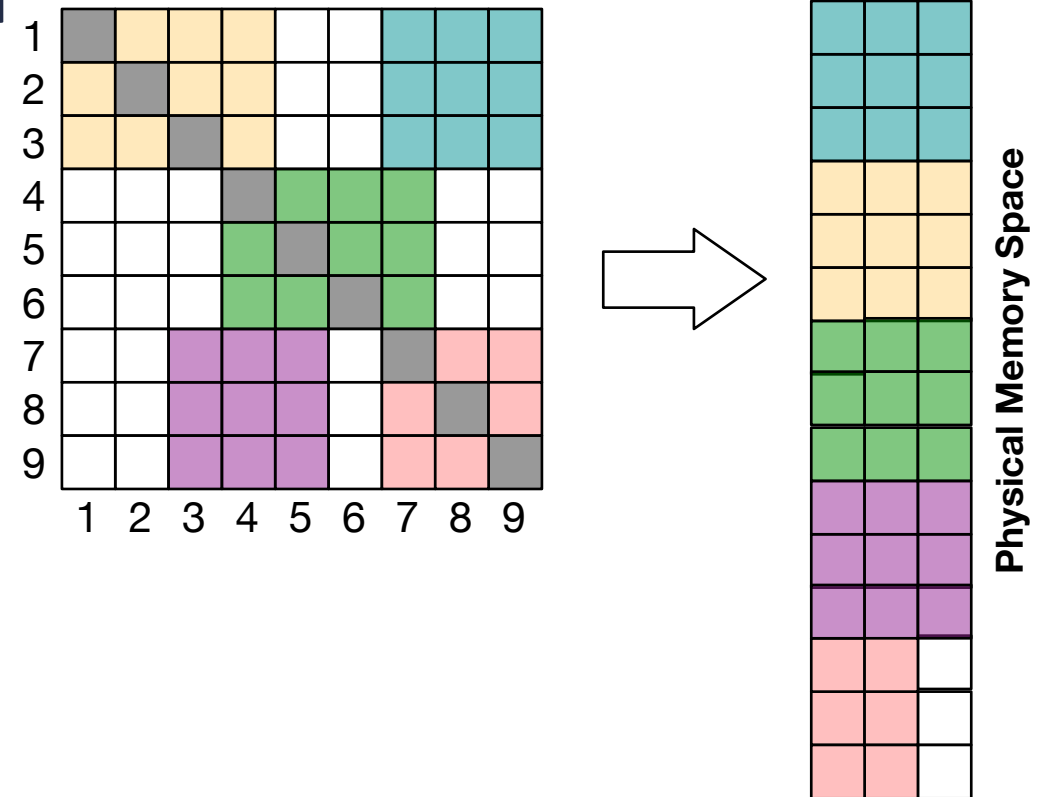
- ▶ Using PDEs for modeling and key challenges
- ▶ **Alescha**
  - ▶ Main contributions
  - ▶ **Storage format**
  - ▶ Reconfigurable microarchitecture
  - ▶ Broad applications
- ▶ Results
- ▶ Conclusions

# Storage format



Similar to BCSR<sup>1</sup> with linear overhead

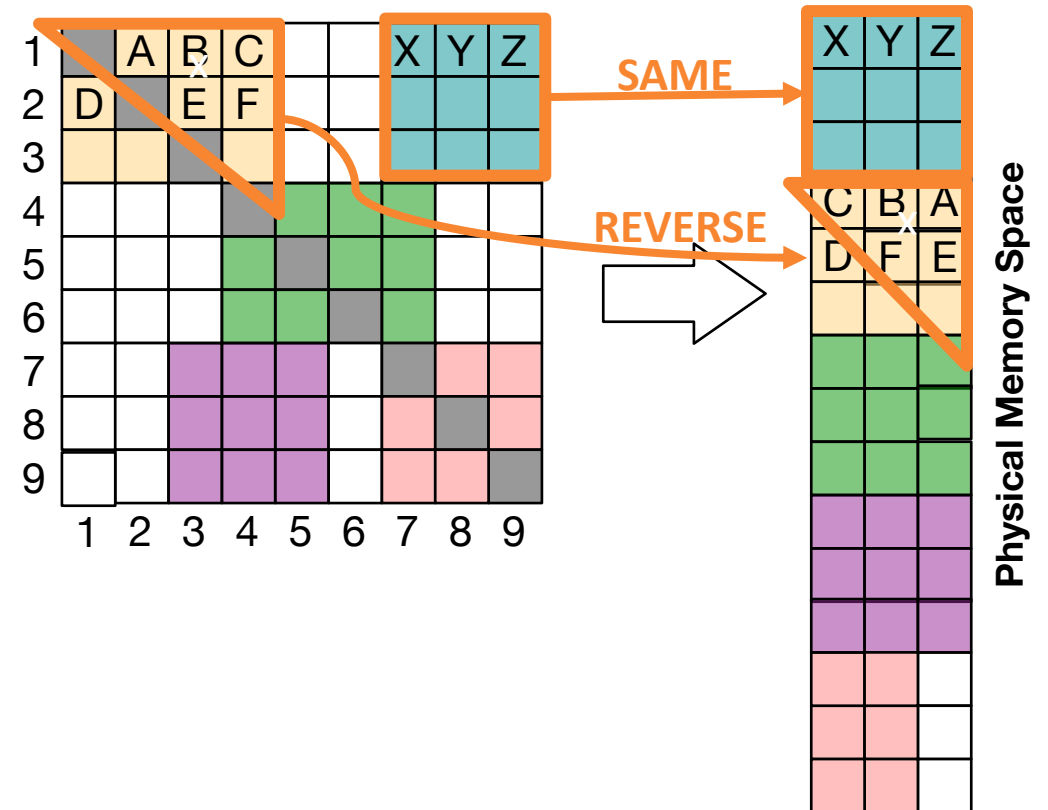
- ▶ Order of blocks:
  - ▶ Same as order of operations



# Storage format

Similar to BCSR<sup>1</sup> with linear overhead

- ▶ Order of blocks:
  - ▶ Same as order of operations
- ▶ Order of elements:
  - ▶ Non-diagonal blocks: original
  - ▶ Up triangle of diagonal blocks: reverse



# Storage format

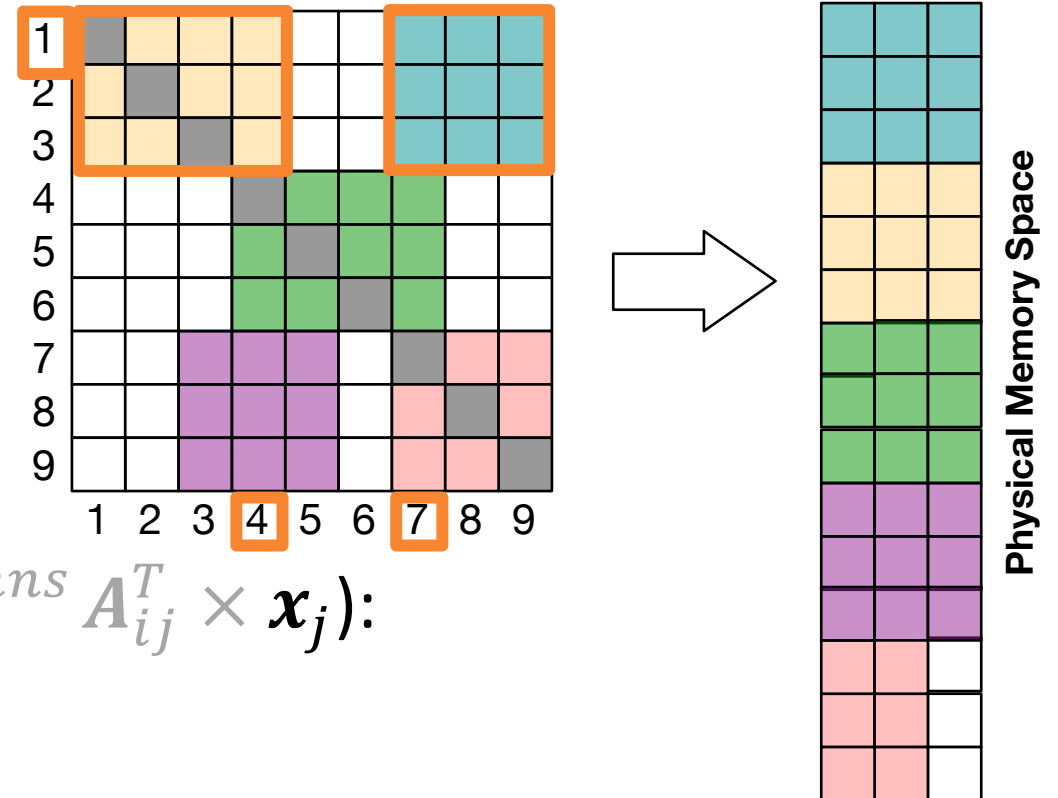
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- ▶ Indexing (for cache access  $\mathbf{x}_i = \sum_{j=0}^{columns} \mathbf{A}_{ij}^T \times \mathbf{x}_j$ ):

- ▶ Input indices: 7, 4,

- ▶ Output indices: 1,



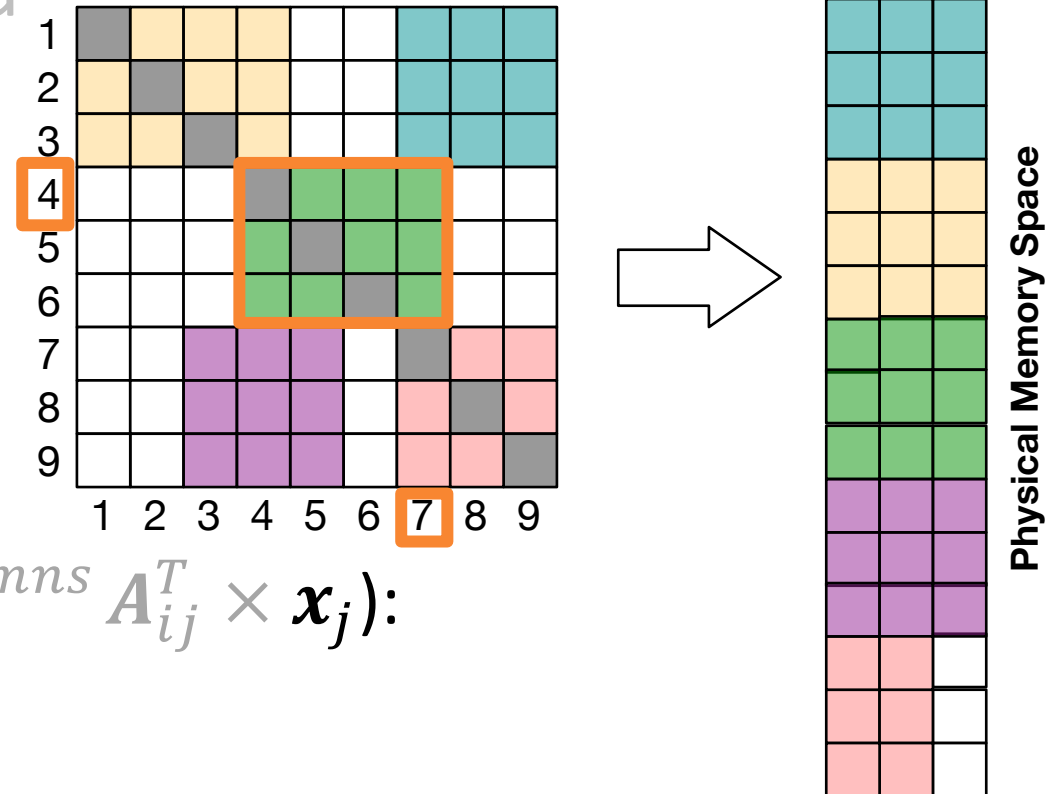
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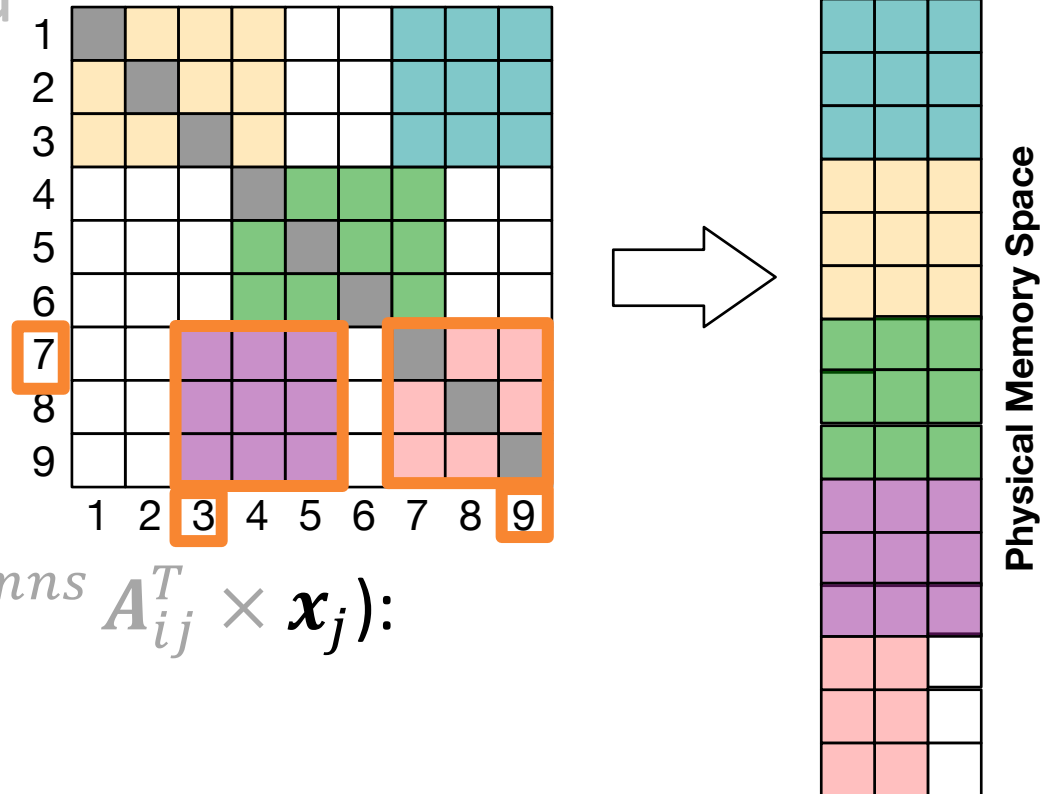
- ▶ Input indices: 7, 4, 7,
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# Outline

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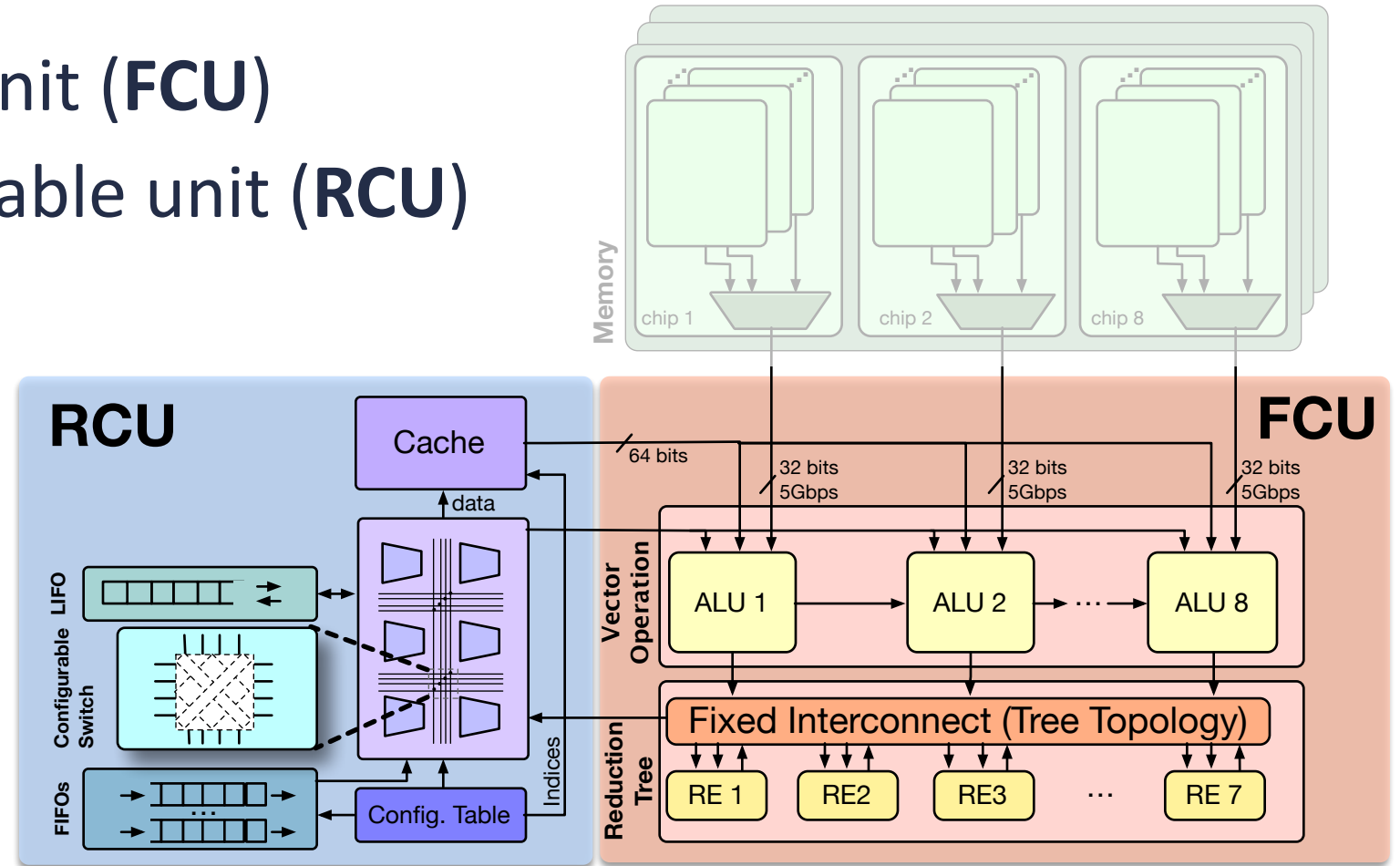
59

- ▶ Using PDEs for modeling and key challenges
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  - ▶ Storage format
  - ▶ **Reconfigurable microarchitecture**
  - ▶ Broad applications
- ▶ Results
- ▶ Conclusions

# Lightweight reconfigurable microarchitecture

Alrescha includes:

- ▶ A fixed compute unit (**FCU**)
- ▶ A small reconfigurable unit (**RCU**)

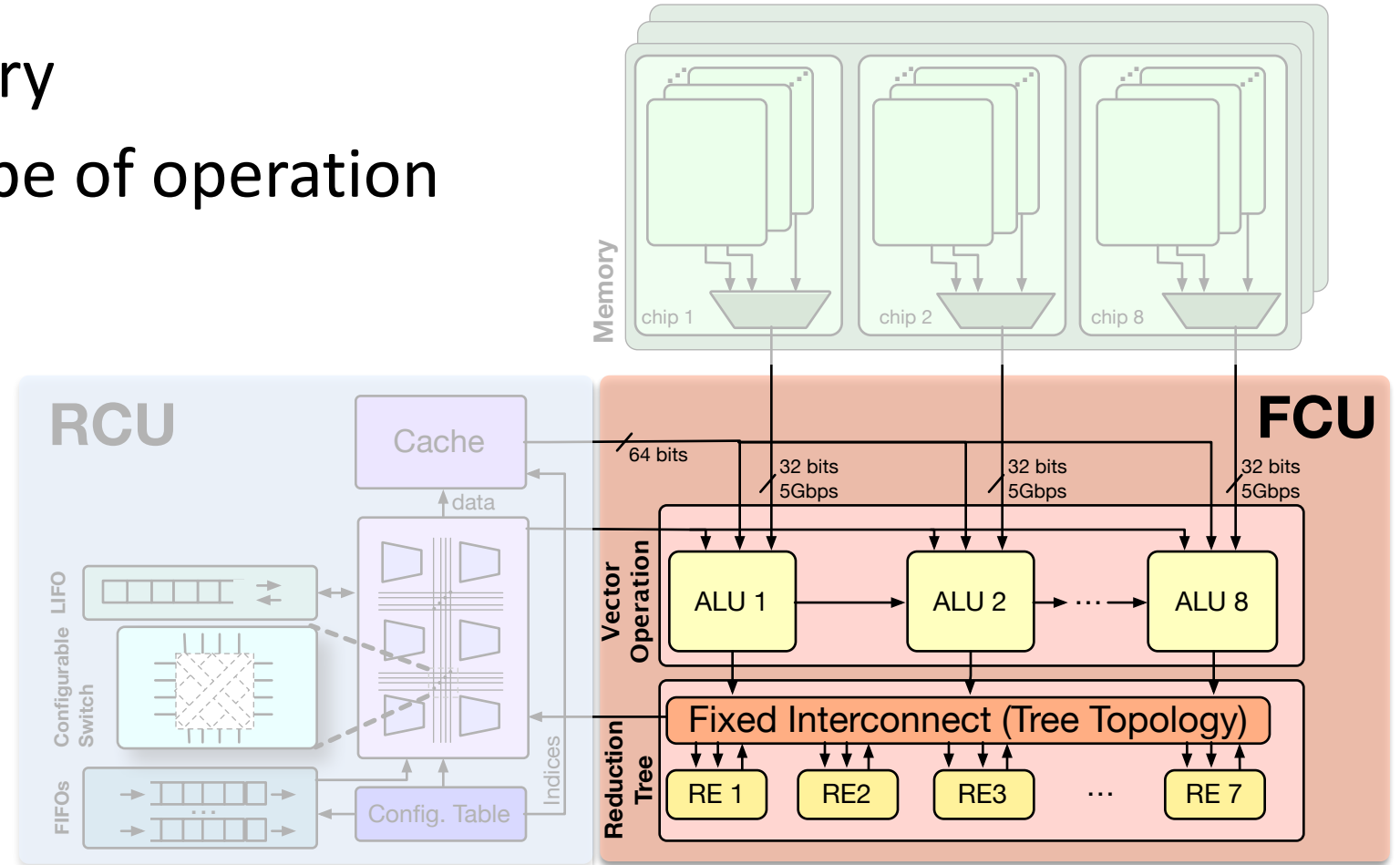






# Fixed compute unit (FCU)

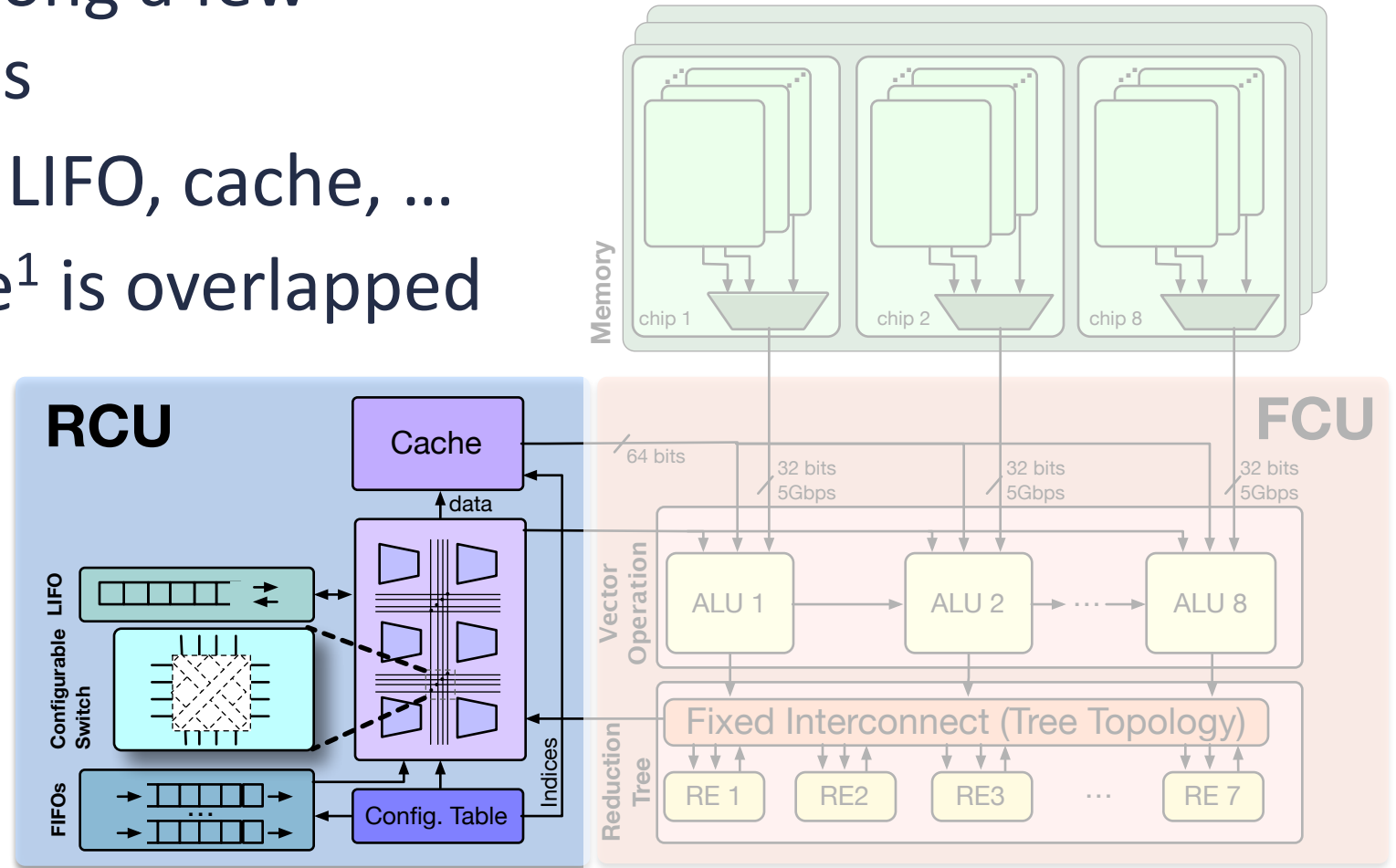
- ▶ Applies reduction on the streamed data
  - ▶ Directly from memory
  - ▶ Regardless of the type of operation





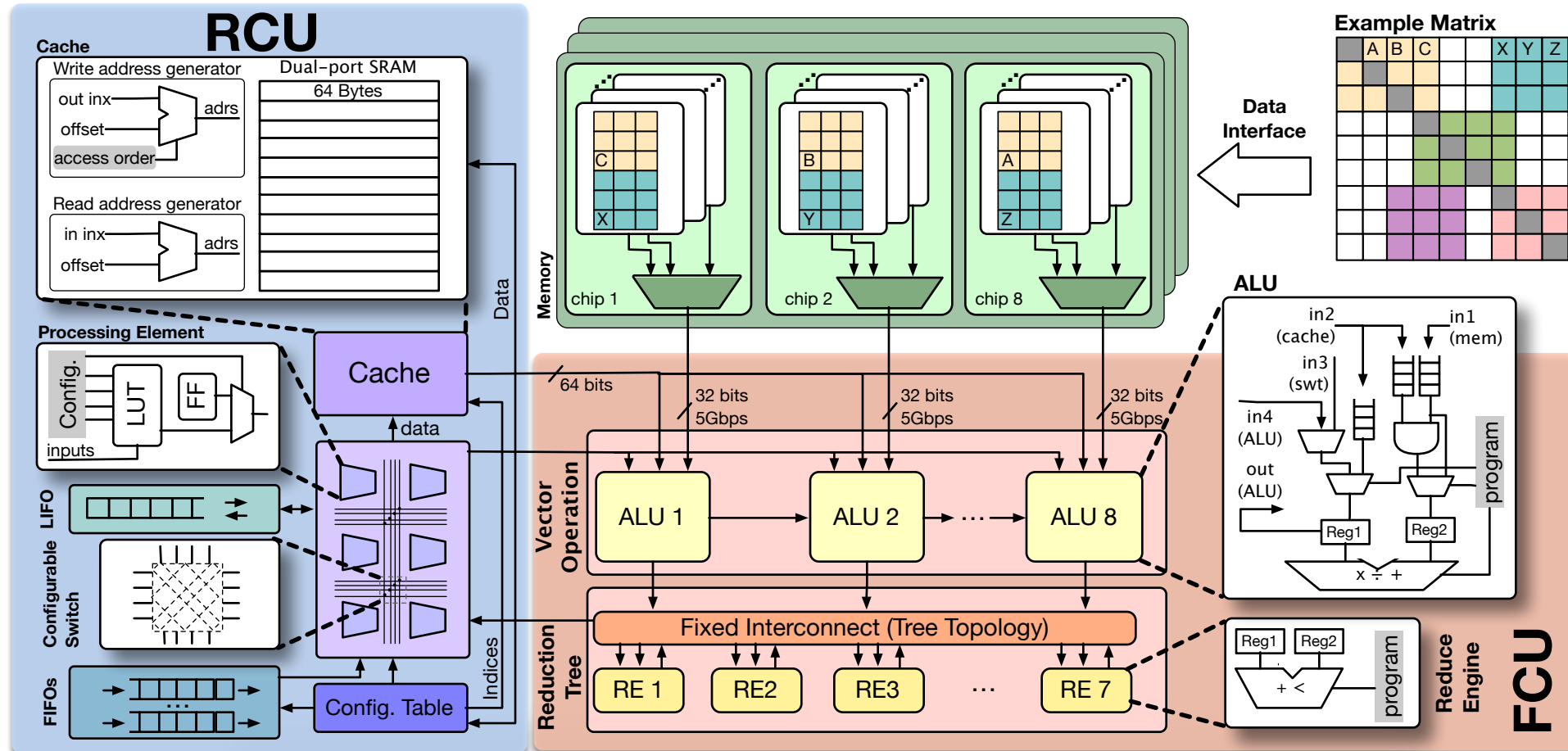
# Reconfigurable compute unit (RCU)

- ▶ Interconnections among a few simple compute units
- ▶ Connections: FCU -> LIFO, cache, ...
- ▶ Reconfiguration time<sup>1</sup> is overlapped with draining FCU
- ▶ Small and fast in both ASIC/FPGA



<sup>1</sup>Based on Xilinx Virtex-4 numbers using 90nm technology, it takes ~0.3 ns

# Lightweight reconfigurable microarchitecture



For more details please refer to paper



# Outline

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- ▶ Using PDEs for modeling and key challenges
- ▶ **Alescha**
  - ▶ Main contributions
  - ▶ Storage format
  - ▶ Reconfigurable microarchitecture
  - ▶ **Broad applications**
- ▶ Results
- ▶ Conclusions



# Broad Applications

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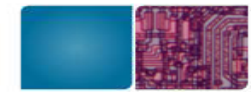
65

Alrescha accelerates **other sparse algorithms**, because of

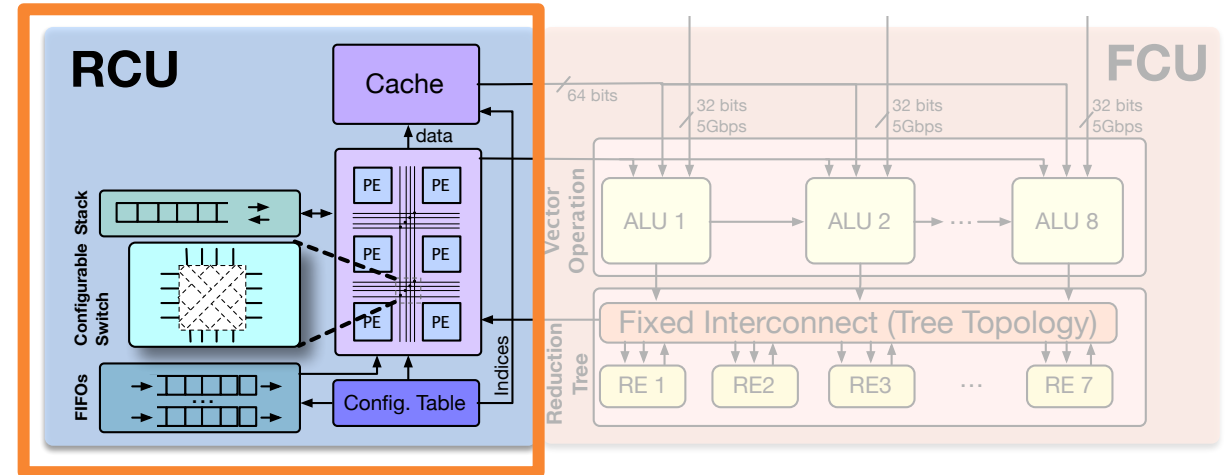
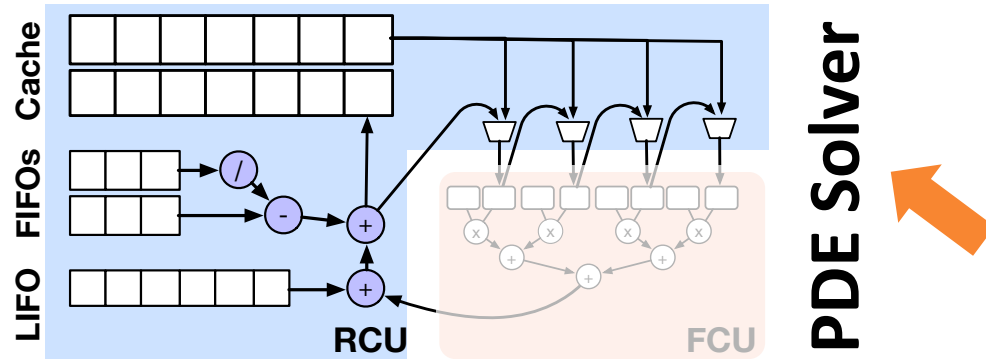
- ▶ The common reduction engine
- ▶ The lightweight (partial) reconfigurable microarchitecture

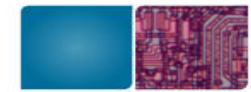
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<sup>1</sup> SpMV: Sparse matrix vector multiplication

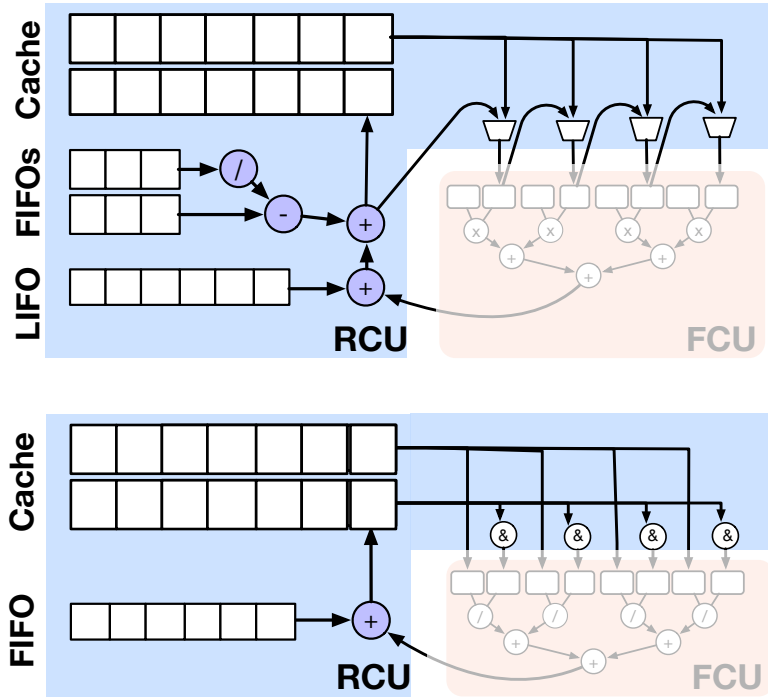


# Broad Applications

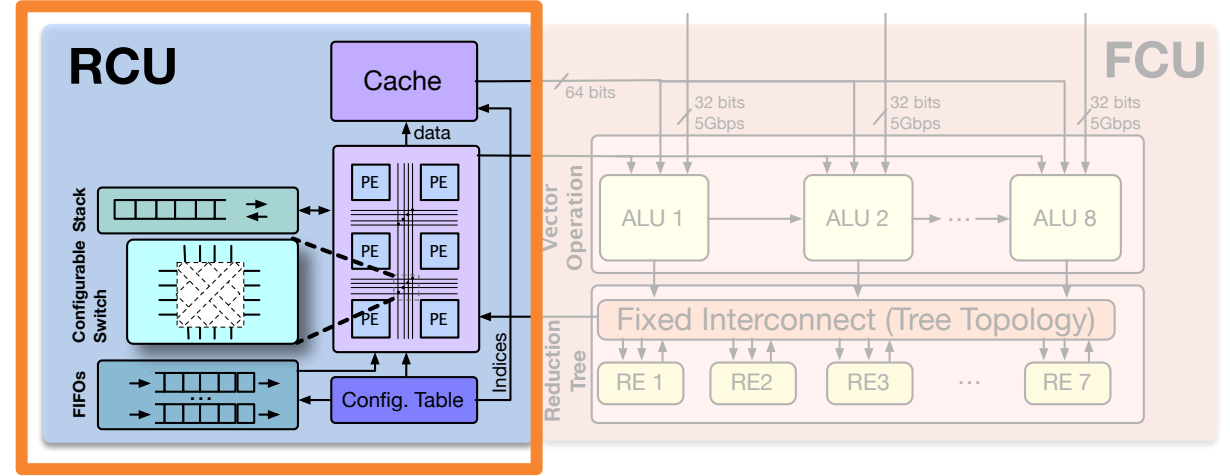


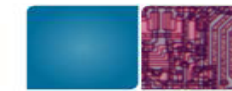


# Broad Applications

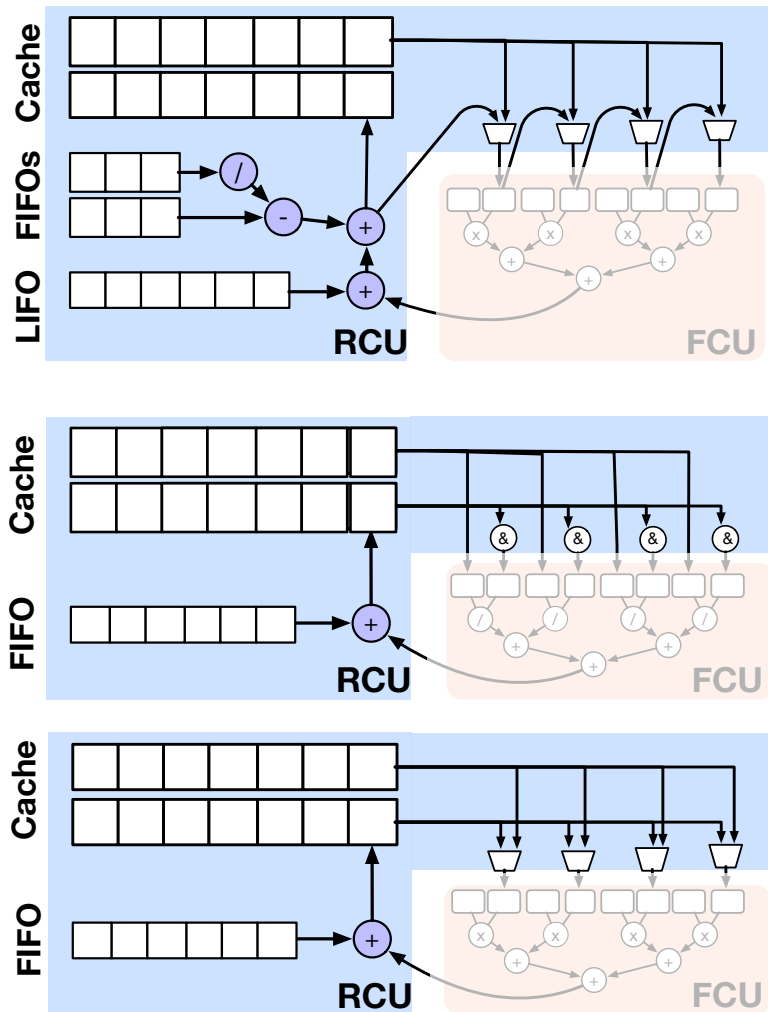


PDE Solver  
 PageRank

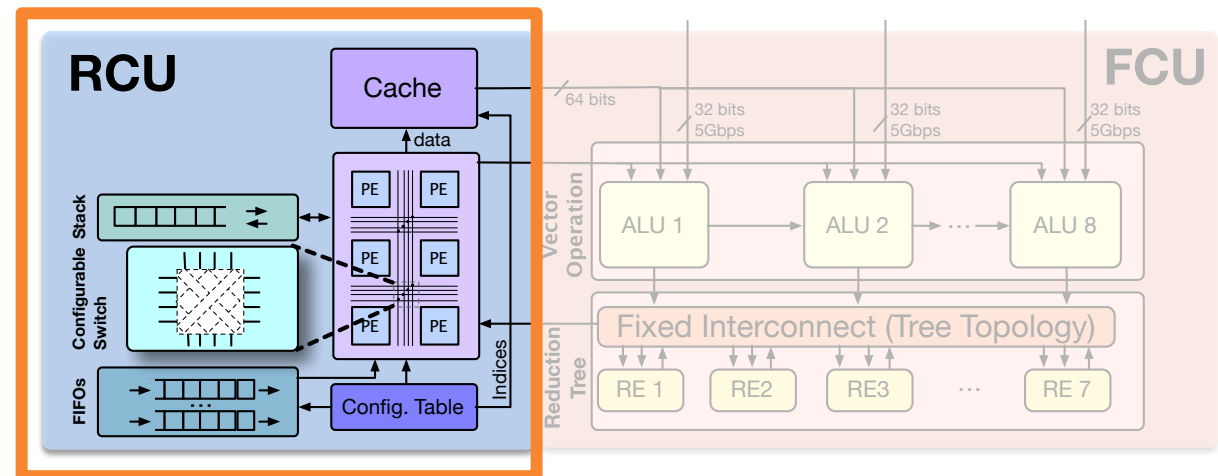




# Broad Applications



PDE Solver  
PageRank  
SpMV<sup>1</sup>  
BFS<sup>2</sup>



<sup>1</sup> SpMV: Sparse matrix-vector multiplication  
<sup>2</sup> BFS: Breadth-first search

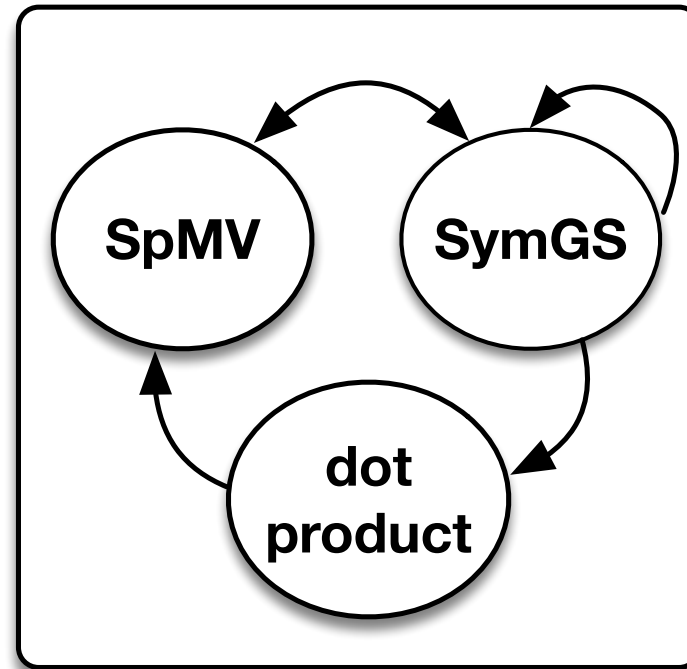




# Broad Applications

Alrescha is the first multi-kernel sparse accelerator

- ▶ Problems including different kernels (e.g., SpMV and SymGS)



**A PDE Solver**

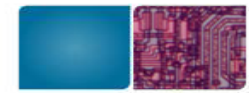


# Outline

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- ▶ Using PDEs for modeling and key challenges
- ▶ Alrescha
  - ▶ Main contributions
  - ▶ Storage format
  - ▶ Reconfigurable microarchitecture
  - ▶ Broad applications
- ▶ **Results**
- ▶ Conclusions



# Experimental Setup

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- ▶ Implementation:
  - ▶ Preprocessing: Matlab
  - ▶ Simulation: Cycle-accurate C++ simulator
- ▶ Benchmarks
  - ▶ Algorithms: PCG, SpMV, BFS, SSSP, PageRank
  - ▶ Datasets: Sparse matrices from SuiteSparse collection<sup>1</sup>
- ▶ Baselines
  - ▶ CPU: Intel Xeon E5
  - ▶ GPU: NVIDIA Tesla K40c
  - ▶ State-of-the-art accelerators: Memristive<sup>2</sup>, OuterSPACE<sup>3</sup>, GraphR<sup>4</sup>
  - ▶ Memory bandwidth is similar among comparisons

<sup>1</sup> <https://sparse.tamu.edu/>

<sup>2</sup> B. Feinberg et al. ISCA'18

<sup>3</sup> S. Pal, et al. HPCA'18

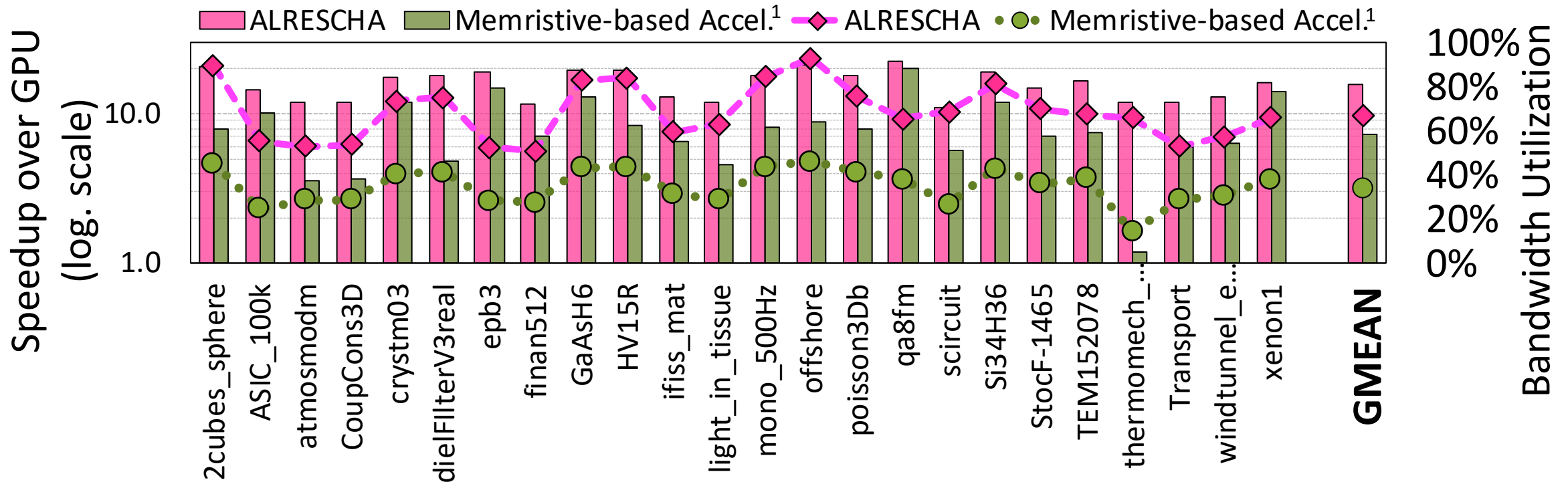
<sup>4</sup> L. Son, et al. HPCA'18



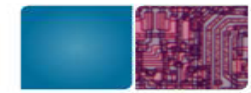
# Speedup for scientific workloads

Alrescha resolves performance bottleneck of PDE solvers

- ▶ 2.1x speedup compared to emerging technologies
- ▶ 15.6x speedup over GPU



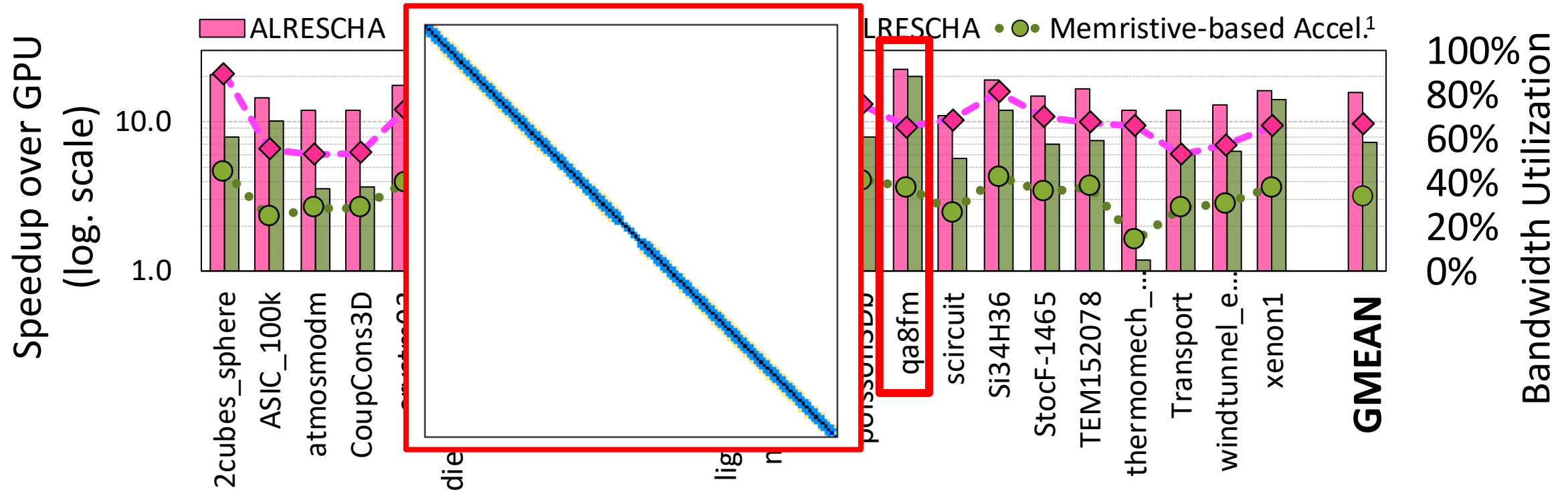
<sup>1</sup> B. Feinberg et al. "Enabling scientific computing on memristive accelerators," ISCA'18



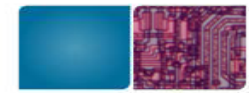
# Speedup for scientific workloads

## Alrescha resolves performance bottleneck

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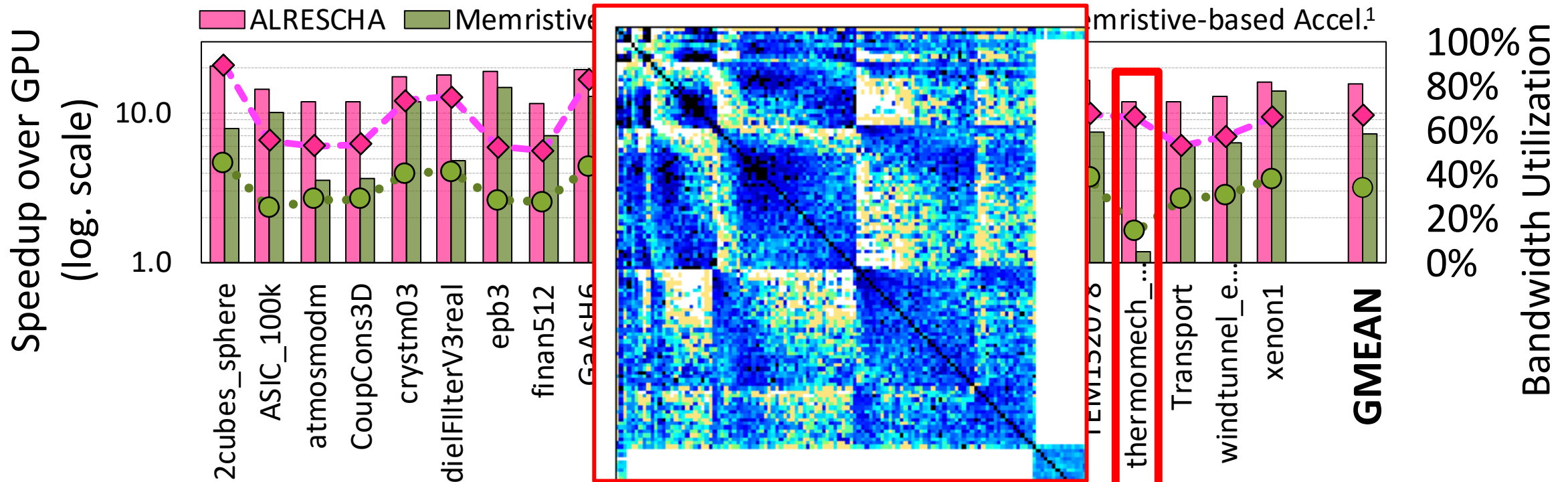
<sup>1</sup> B. Feinberg et al. "Enabling scientific computing on memristive accelerators," ISCA'18



# Speedup for scientific workloads

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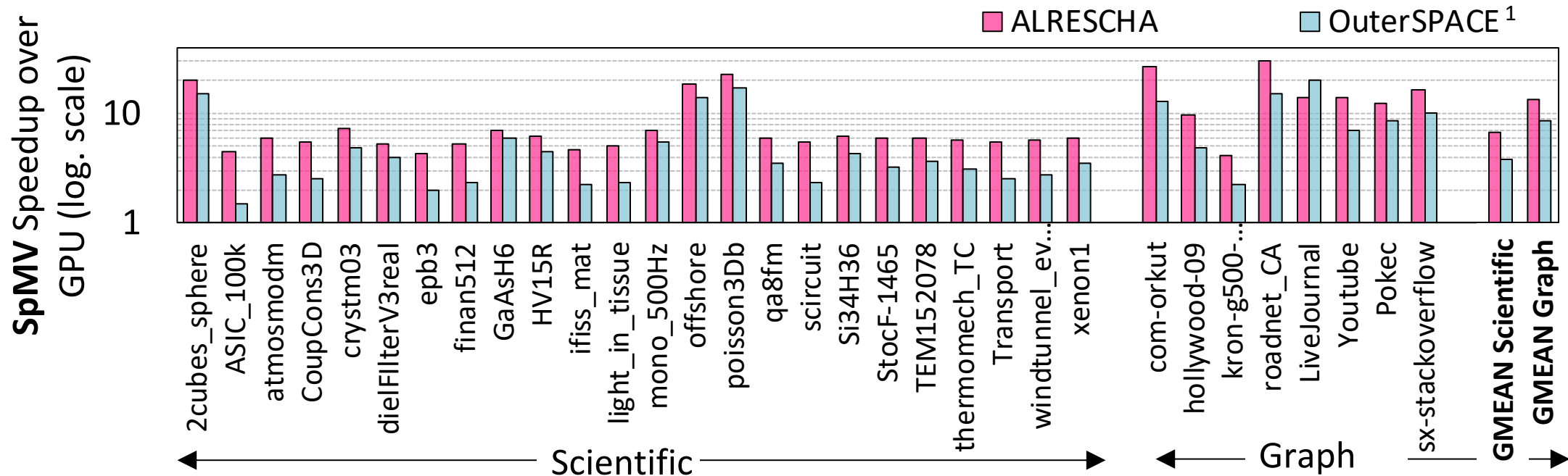
<sup>1</sup> B. Feinberg et al. "Enabling scientific computing on memristive accelerators," ISCA'18



# Speedup for Other Applications

## Alrescha provides better reusability

- ▶ 13.6x speedup over GPU for scientific workloads
- ▶ 6.9x speedup over GPU for graph workloads



<sup>1</sup> S. Pal, J. Beaumont, et al. "Outerspace: An outer product based sparse matrix multiplication accelerator," HPCA'18



# Outline

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- ▶ Using PDEs for modeling and key challenges
- ▶ Alrescha
  - ▶ Main contributions
  - ▶ Storage format
  - ▶ Reconfigurable microarchitecture
  - ▶ Broad applications
- ▶ Results
- ▶ **Conclusions**

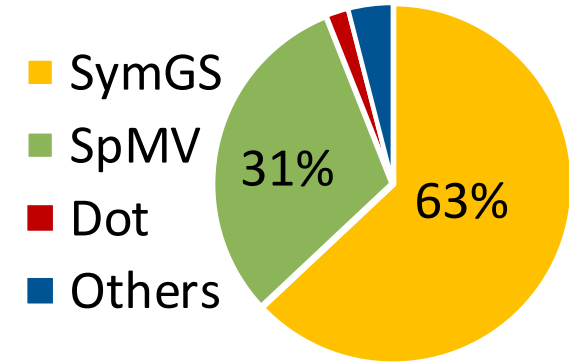




# Conclusions and Further Impacts

## Alrescha:

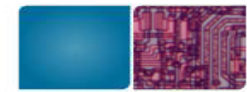
- ▶ Accelerates the **key kernels** of scientific problems



- ▶ Is the **first multi-kernel** sparse accelerator
- ▶ Has **broad applications** (e.g., scientific problems, graph, SpMV)
- ▶ Does not require emerging technologies

## Further Impacts and Applications:

- ▶ Can accelerate any sparse problem that includes reduction operations
- ▶ Can leverage **partial reconfigurability** of FPGAs



# Backup Slides

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[Overview of Alrescha](#)

[Comparison with OuterSPACE](#)

[Mathematical expressions](#)

[Convert algorithm](#)

[Broad applications](#)

[Configuration table](#)

[Configuration and baselines](#)

[Sparse matrices](#)

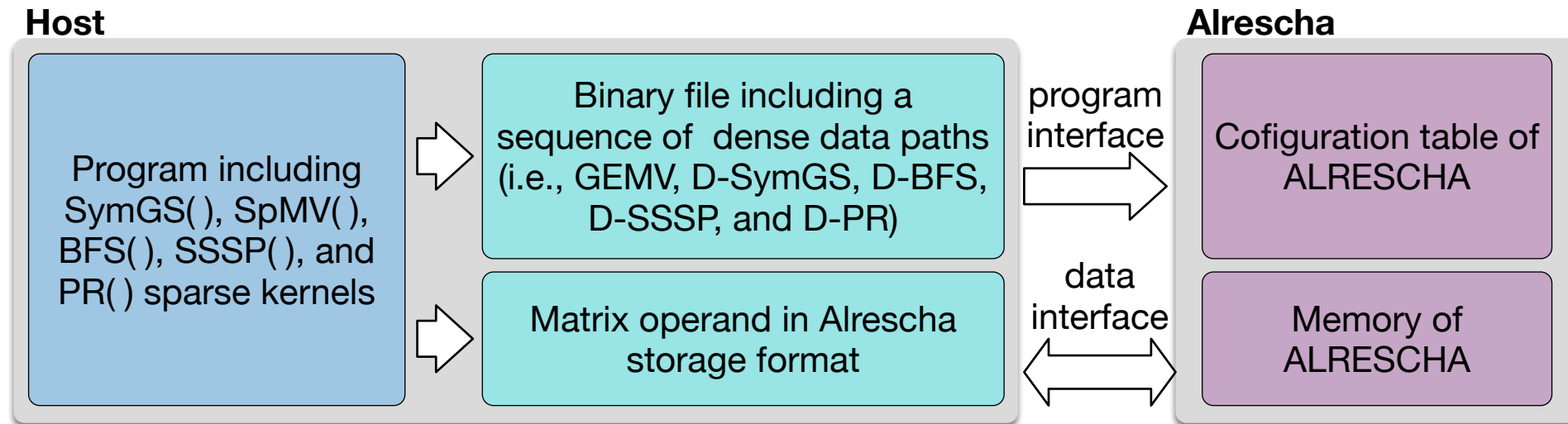
[Reducing sequential operations](#)

[Graph results](#)

[Energy Consumption](#)

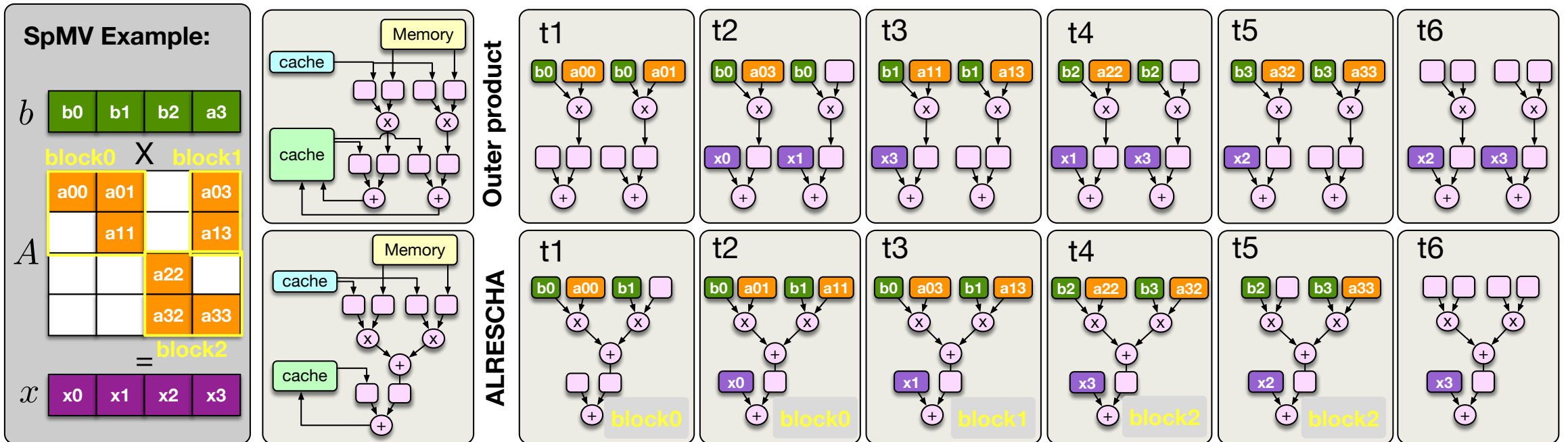
[Comparison with prior work](#)

# How does Alrescha work?

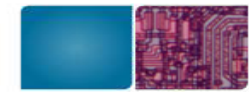


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# How Alrescha provides locality in output?



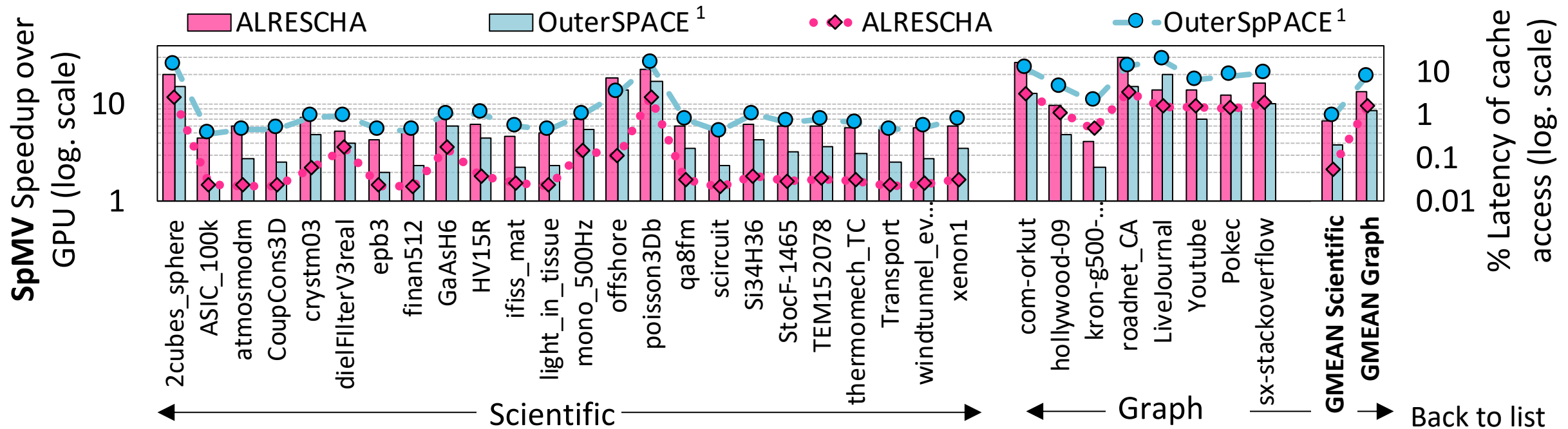
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# Speedup for Other Applications

Alrescha provides better reusability

- ▶ 13.6x speedup over GPU for scientific workloads
- ▶ 6.9x speedup over GPU for graph workloads



<sup>1</sup>S. Pal, J. Beaumont, et al. "Outerspace: An outer product based sparse matrix multiplication accelerator," HPCA'18



# How do the exact mathematical expressions look like?

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$$x_j^t = \frac{1}{A_{jj}^T} - \left( b_j - \sum_{i=1}^{j-1} A_{ij}^T \times x_i^t - \sum_{i=j+1}^n A_{ij}^T \times x_i^{t-1} \right)$$



$$x_j^t = \left( \frac{1}{A_{jj}^T} - b_j \right) + \left( \sum_{i=1}^{j-1} A_{ij}^T \times x_i^t + \sum_{i=j+1}^n A_{ij}^T \times x_i^{t-1} \right)$$

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# How do you program Alrescha?

---

## Algorithm 1 Convert Algorithm

---

```
1: function CONVERT(KernelType,  $A_{n \times n}, \omega$ )
    $A_{n \times n}$ : sparse matrix,  $\omega$  : block width
    $DP$ : Data path type
    $l2r$ : left to right,  $r2l$ : right to left
2:    $Inx_{in} := 0, Inx_{out} := 0$ 
3:    $Blocks[] = \mathbf{Split}(A, \omega)$  // partitions A to  $\omega \times \omega$  blocks
4:    $m = n/\omega$ 
5:   for ( $i = 1, i < m, i++$ ) do
6:     for ( $j = 1, j < m, j++$ ) do
7:       if ( $\mathbf{nnz}(Blocks[i, j]) > 0$ ) then
8:         if KernelType  $\neq$  SymGS then
9:            $DP = KernelType.DataPath$ 
10:           $Inx_{in} = i.\omega, Inx_{out} = j.\omega$ 
11:           $Order = l2r$ 
12:           $Op = port1$  // the operand vector
13:        else
14:          if ( $i \neq j$ ) then
15:             $DP = \mathbf{GEMV}$ 
16:             $Inx_{in} = j.\omega$ 
17:             $Inx_{out} = -1$  // no write to cache
18:             $Order = l2r$ 
19:            if ( $i > j$ ) then
20:               $Op = port2$  //which is  $x^{t-1}$ 
21:            else
22:               $Op = port1$  //which is  $x^t$ 
23:          else
24:             $DP = \mathbf{D-SymGS}$ 
25:             $Inx_{in} = j.\omega, Inx_{out} = (i + 1).\omega$ 
26:             $Order = r2l$ 
27:             $Op = port2$  //which is  $x^{t-1}$ 
28:          Add2Table( $DP, Inx_{in}, Inx_{out}, Order, Op$ )
```

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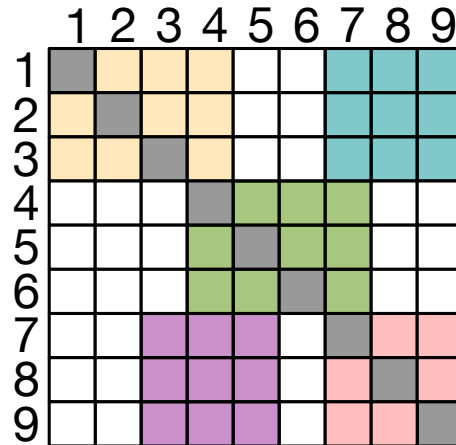
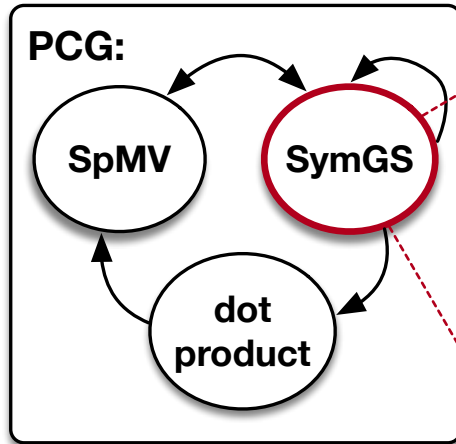
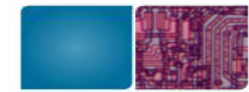
# Why Alrescha can execute other sparse problems?

Sparse Kernel	Sparse Application	Dense Data Paths	Phase 1 (vector operation)				Phase 2 (reduce)	Phase 3 (assign)
			vector operand1	vector operand2	vector operand3	operation		
SymGS	PDE solving	D-SymGS/GEMV	a row of coefficient matrix	the vector from iteration (i-1)	the vector at iteration (i)	multiplication	sum	apply operation with $A^T$ and $b_j$ and update vector
SpMV	PDE solving and graph	GEMV	a row of coefficient matrix	the vector from iteration (i-1)	N/A	multiplication	sum	sum and update the vector
Page Rank	Graph	D-PR	a column of adjacency matrix	the out-degree vector of vertices	the rank vector at iteration (i-1)	AND/division	sum	rank vector update
BFS	Graph	D-BFS	a column of adjacency matrix	the frontier vector	N/A	sum	min	compare and update distance vector
SSSP	Graph	D-SSSP	a column of adjacency matrix	the frontier vector	N/A	sum	min	compare and update distance vector

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# What is configuration table?



$DP$	$Inx_{in}$	$Inx_{out}$	$Order$	$Op$
$GEMV$	7	-	$l2r$	$x^{t-1}$
$D - SymGS$	4	1	$r2l$	$x^{t-1}$
$D - SymGS$	7	4	$r2l$	$x^{t-1}$
$GEMV$	3	-	$l2r$	$x^t$
$D - SymGS$	9	7	$r2l$	$x^{t-1}$

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# What is the details of Alrescha & baseline config.

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Floating point	double precision (64 bits)
Clock frequency	2.5 GHz
Cache	1KB, 64-Byte lines, 4-cycle access latency
RE latency	3 Cycles (sum: 3, min: 1)
ALU latency	3 Cycles
Memory	12 GB GDDR5, 288 GB/s

## GPU baseline

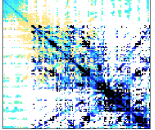
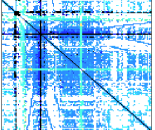
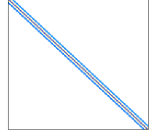
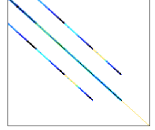
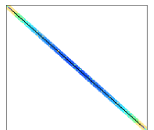
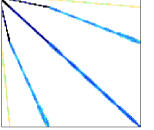
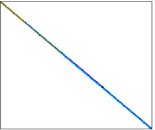
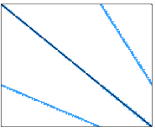
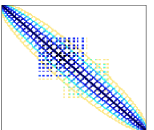
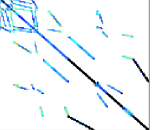
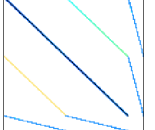
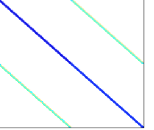
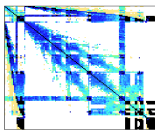
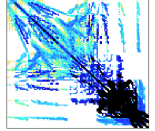
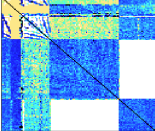
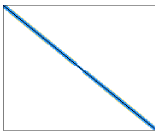
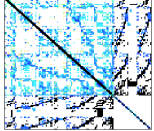
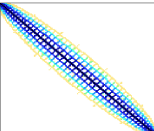
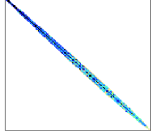
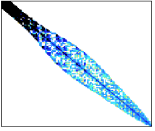
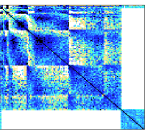
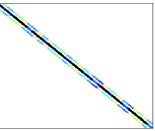
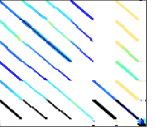
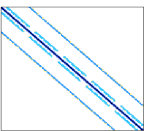
Graphics card	NVIDIA Tesla K40c, 2880 CUDA cores
Architecture	Kepler
Clock frequency	745MHz
Memory	12 GB GDDR5, 288 GB/s
Libraries	Gunrock [37] and CUSPARSE
Optimizations	row reordering (coloring) [8], ELL format

## CPU baseline

Processor	Intel Xeon E5-2630 v3 8-core
Clock frequency	2.4 GHz
Cache	64 KB L1, 256 KB L2, 20 MB L3
Memory	128 GB DDR4, 59 GB/s
Platforms	CuSha [39], GridGraph [38]

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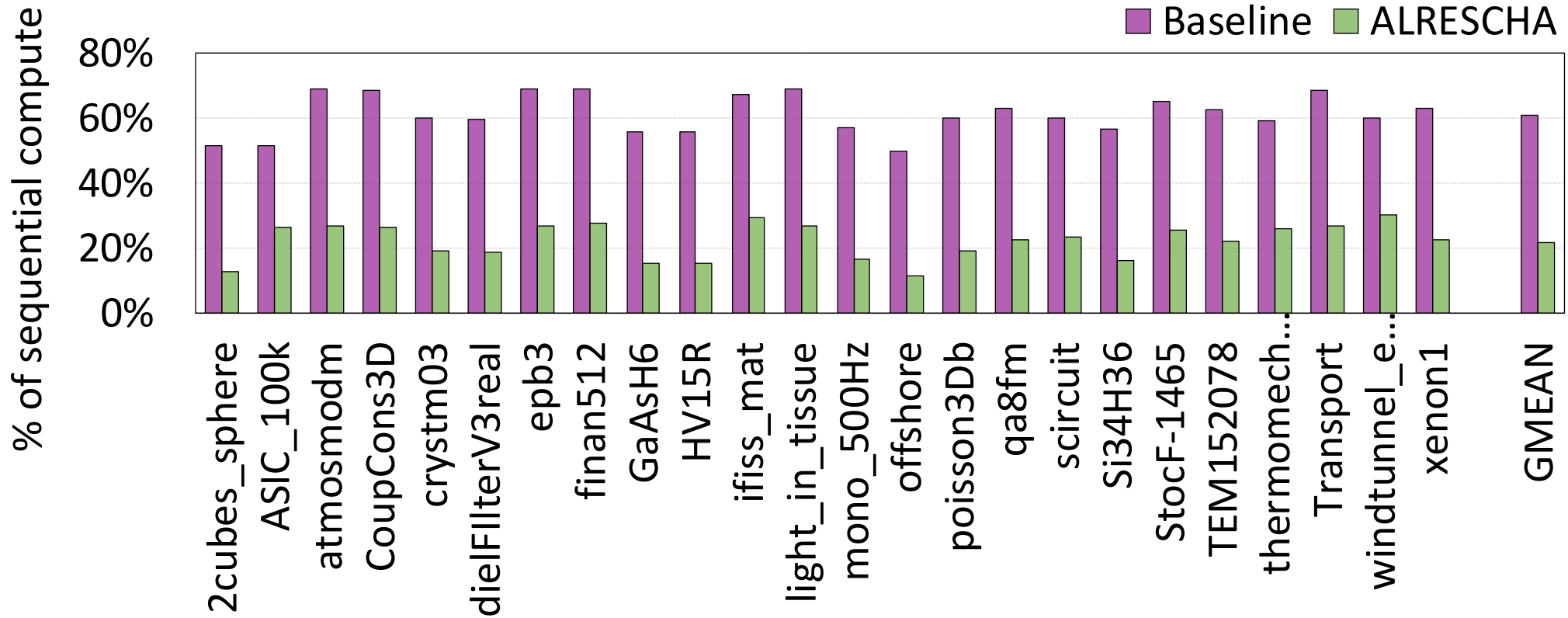
# How do the scientific workloads look like?

Name												
Row/Col	2cubes_sphere 101,492	ASIC_100k 99,340	atmosmodm 1,489,752	CoupCons3D 416,800	crystm 24,696	dielFilterV3real 1,102,824	epb3 84,617	finan512 74,752	GaAsH6 61,349	HV15R 2,017,169	ifiss_mat 96,307	light_in_tissue 29,282
Kind	Electromagnetic	Circuit Simul.	Fluid Dynamics	Structural Prob.	Materials Prob.	Electromagnetic	Thermal Prob.	Economic Prob.	Chemistry Prob.	Fluid Dynamics	Fluid Dynamics	Electromagnetics
NNZ	1,647,264	954,163	10,319,760	17,277,420	583,770	89,306,020	463,625	596,992	3,381,809	283,073,458	3,599,932	406,084
Name												
Row/Col	mono_500Hz 169,410	offshore 259,789	poisson3Db 85,623	qa8fm 66,127	scircuit 170,998	Si34H36 97,569	StocF-1465 1,465,137	TEM152078 152,078	thermomech_TC 102,158	Transport 1,602,111	windtunnel_ev3D 40,816	xenon1 48,600
Kind	Acoustics Prob.	Electromagnetic	Fluid Dynamics	Acoustics Prob.	Circuit Simul.	Chemistry Prob.	Fluid Dynamics	Electromagnetics	Thermal Prob.	Structural Prob.	Fluid Dynamics	Materials Prob.
NNZ	5,036,288	4,242,673	2,374,949	1,660,579	958,936	5,156,379	21,005,389	6,459,326	711,558	23,487,281	803,978	1,181,120

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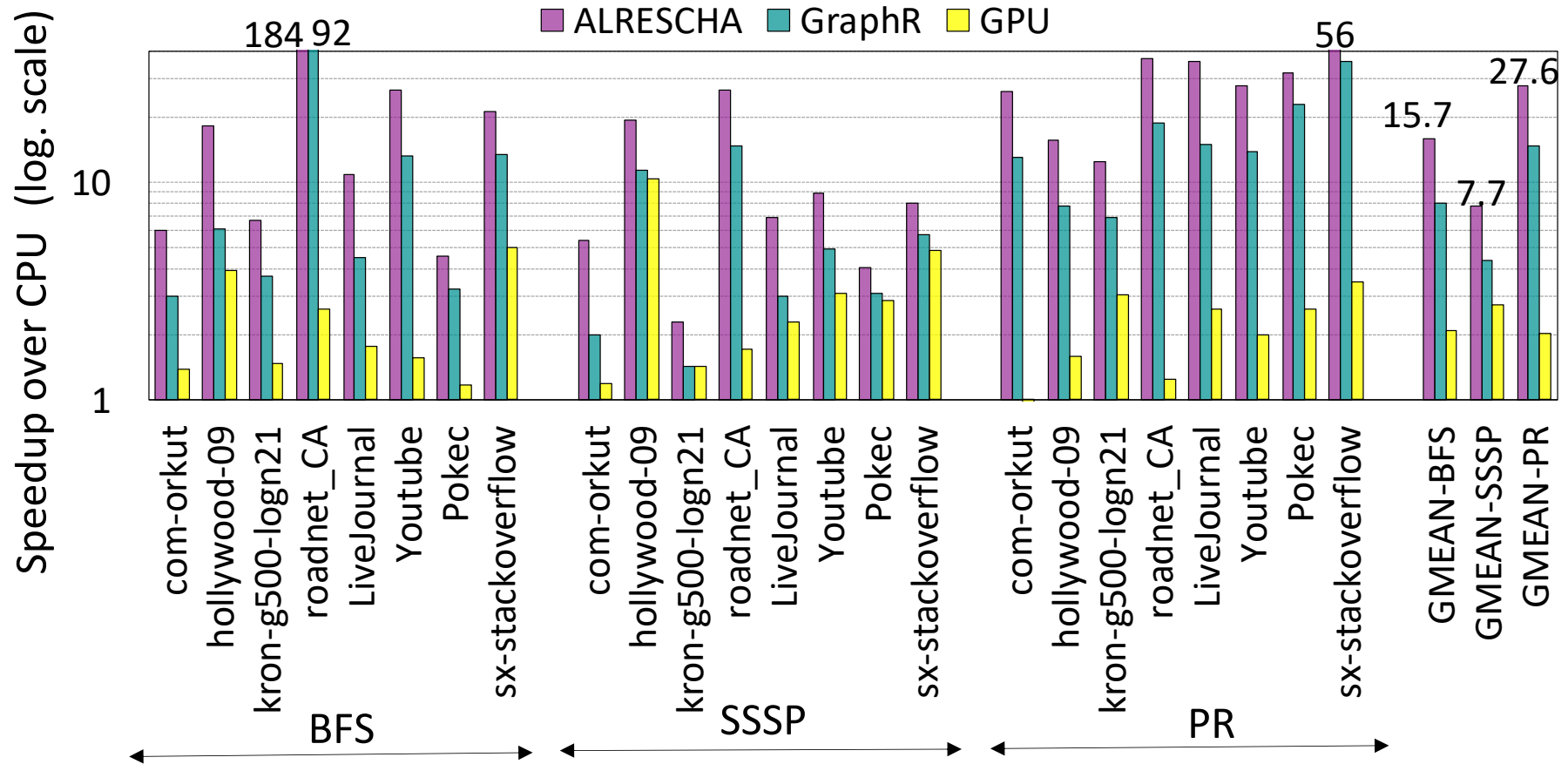


# How much Alrescha reduces sequential computations? 88

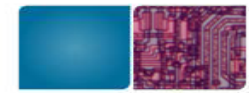


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# Can Alrescha accelerate graph algorithms?



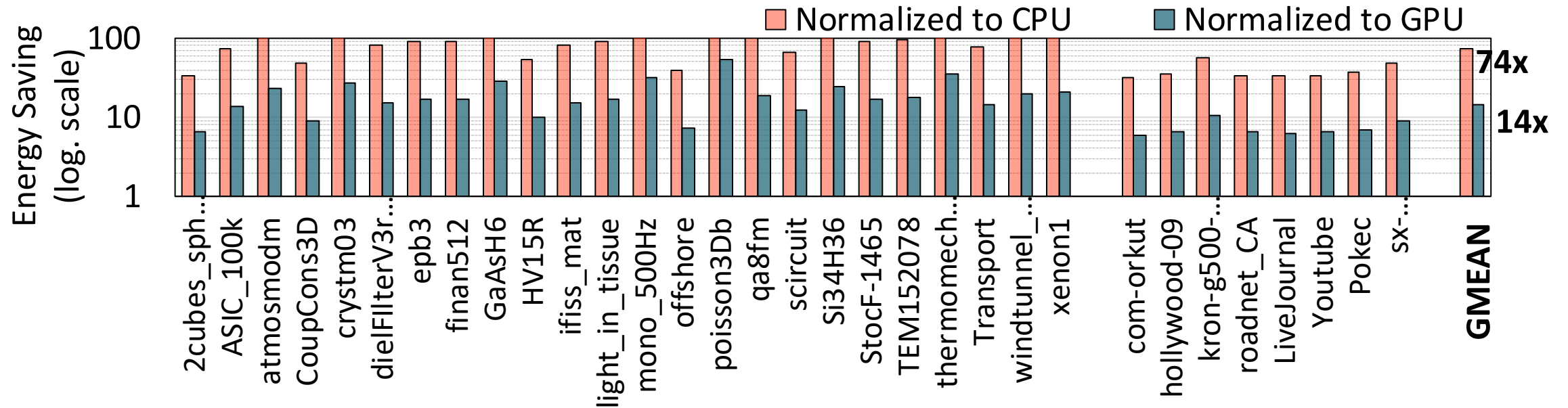
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# Energy Consumption

Alrescha substitutes many memory accesses with

- ▶ Computations
- ▶ Local cache accesses



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# Comparison with state-of-the-art accelerators

	GraphR [24]	OuterSPACE [18]	Memristive-Based Accelerator [25]	Row Reordering Matrix Coloring [8]	Alrescha (our work)	
<b>Application Domain</b>	Graph	Graph (only SpMV)	PDE solver	PDE solver	Graph and PDE solver	
<b>Hardware</b>	<b>Multi-Kernel Support</b>	✗	✗	✗	✓	
	<b>BW Utilization</b>	Low	Moderate	Low	Moderate	High
	<b>NOT Transferring Meta-data</b>	✗	✗	✗	✗	✓
	<b>Processing Type</b>	ReRAM Crossbar	PEs connected in a high-speed crossbar	heterogeneous Memristive crossbar	GPU Instruction	Fixed vector processor and a small reconfigurable switch
	<b>Cache Optimizations For Frequently-Used Vectors</b>	N/A	✗	N/A	✗	✓
	<b>Reconfigurability</b>	✗	Only for cache hierarchy	✗	N/A	✓
<b>Techniques</b>	<b>Storage Format</b>	4×4 COO	CSR	multi-size blocks (64×64, 128×128, 256×256, 512×512)	ELL	8×8 blocking with fine-grained in-block ordering
	<b>Resolving Limited Parallelism</b>	N/A	N/A	✗	✓ (Instruction-level, limited by sparsity pattern)	✓

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